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Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Renardin6](#) on Tue, 08 Jun 2004 15:29:11 GMT

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I know you are all waiting for updates, so I show you something to help you to wait...

and some in game screenies

Visit us @ <http://www.cncreborn.de>

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Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [gendres](#) on Tue, 08 Jun 2004 15:36:13 GMT

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---

Nice job!

just looks a little big in comparison with the buildings...

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Hav0c](#) on Tue, 08 Jun 2004 15:50:11 GMT

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---

Those are the old Buildings, the new ones might be a bit bigger

---

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Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Deactivated](#) on Tue, 08 Jun 2004 15:53:56 GMT

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The lights should turn off when you are not in the vehicle.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [xptek\\_disabled](#) on Tue, 08 Jun 2004 16:02:09 GMT

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---

The wheels suck IMO.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [PiMuRho](#) on Tue, 08 Jun 2004 16:15:05 GMT

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---

The inner part of the wheel shouldn't be so far in. The part of the tyre beyond it wouldn't actually apply any grip to the ground.

Other than that, I think it looks pretty good.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Slash0x](#) on Tue, 08 Jun 2004 17:52:22 GMT

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---

Lol, actually, I saw that at first glance myself. Lol.

BUT overall, NJ! KUDOS!

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Renardin6](#) on Tue, 08 Jun 2004 17:54:36 GMT

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xptekThe wheels suck IMO.

You... Always you, bring your flame somewhere else !!!

EVERY POST I MAKE, YOU MAKE BAD COMMENTS !!! GO AWAY RETARD !!!

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [xptek\\_disabled](#) on Tue, 08 Jun 2004 17:57:03 GMT

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---

No, your MM2 looks good. If you can't handle criticism go elsewhere.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Try\\_lee](#) on Tue, 08 Jun 2004 18:20:11 GMT  
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---

And if you can't make constrictive criticism, don't bother to criticise.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Hav0c](#) on Tue, 08 Jun 2004 18:23:14 GMT  
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---

The wheels suck isn't constructive criticism, that would be something like " The wheels suck, you should add darker rims to them and make the texture on the tread better"

See

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [xptek\\_disabled](#) on Tue, 08 Jun 2004 18:25:26 GMT  
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---

Notice the "IMO." If I'm not mistaken, I'm allowed to freely express my opinion on these forums.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Deactivated](#) on Tue, 08 Jun 2004 18:42:03 GMT  
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To be technically correct, it should called AAPC instead of APC.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [--oo00o00oo--](#) on Tue, 08 Jun 2004 18:50:31 GMT  
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---

SeaManThe lights should turn off when you are not in the vehicle.

maybe they keep the engine running for a fast get away.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Titan1x77](#) on Tue, 08 Jun 2004 19:21:03 GMT  
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---

Looks good,I agree that the wheels do need a little touch up tho...

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Creed3020](#) on Tue, 08 Jun 2004 20:15:00 GMT

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---

Ya some cleaning up of the wheels would be perfect and maybe a little down sizing. It has quite a presence on the battefield, we can leave that up to the MM2 and the Titan.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Renardin6](#) on Tue, 08 Jun 2004 20:18:27 GMT

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---

thx for the comments, I will fix the wheels asap.

And it will be a real AAPC seaman

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [TonyMontana](#) on Tue, 08 Jun 2004 20:28:56 GMT

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---

Reborn is the best mod.

Can't wait till its done, we need more maps

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Spice](#) on Tue, 08 Jun 2004 20:41:47 GMT

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---

Yes much more maps , the apc is ok but it is very big. Anyways reborns is looking better and better as it progress'. Keep it up and it might turn out to be up to par with renalert .... well , we'll see

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [icedog90](#) on Tue, 08 Jun 2004 22:32:26 GMT

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---

The wheels need some work, and the "AAPC" is a bit over sized, but everything else is pretty good.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Aircraftkiller](#) on Tue, 08 Jun 2004 23:15:54 GMT

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---

Looks like a bunch of plastic parts put together... It's like a big Tonka toy. It's also too easy to see that you used a repeating free texture with metal scratches in it, instead of making your own and using that. All the detail you tried to put into it doesn't have proper lighting, nor does it have any resemblance to metal.

I don't like it.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [jd422032101](#) on Tue, 08 Jun 2004 23:19:20 GMT

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---

hes got a point the texture is sort of unreal looking

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [maytridy](#) on Wed, 09 Jun 2004 01:37:57 GMT

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---

AircraftkillerLooks like a bunch of plastic parts put together... It's like a big Tonka toy. It's also too easy to see that you used a repeating free texture with metal scratches in it, instead of making your own and using that. All the detail you tried to put into it doesn't have proper lighting, nor does it have any resemblance to metal.

I don't like it.

He's correct. You should follow some tutorials at <http://st.gaming-interactive.com/tutorials.htm>. The tutorials give you some great techniques on making realistic metal and the basics of lighting on your texture.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [SuperFlyingEngi](#) on Wed, 09 Jun 2004 01:43:44 GMT

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---

At least it not covered in specular crap.

I think it look good, but reminds me of a box a bit much and the wheels need to be redone.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [TonyMontana](#) on Wed, 09 Jun 2004 07:19:26 GMT

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---

ignore him renardin, at least your textures actually look differnt where as in ren alert, the metal texture looks the same as the concrete which also looks the same as the rocks.

In fact I could run at 256 color renalert would look the same because all the textures used in that mod are soo bloody plain grey old and boring.

Playing renalert makes me want to vomit, the games look is just like decaying graveyard... Ack should make some goth/horror type movies, he has mastered the art of boring ugly lame models & textures.

In fact all the maps in Renalert are ugly and stupid, i dunno why but they just make we want to kill myself some times...

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Jorge](#) on Wed, 09 Jun 2004 07:22:34 GMT  
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---

^^^ And there folks is a perfect example of an idiot. \*Hits Ignore button\*

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Kahlim](#) on Wed, 09 Jun 2004 07:48:20 GMT  
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---

TonyMontanaIn fact all the maps in Renalert are ugly and stupid, i dunno why but they just make we want to kill myself some times...  
Please do.

Anyway yeah the texture does make it look a bit like plastic. Also is it going to be scaled down? Because compared with the harvester it looks massive...

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Renardin6](#) on Wed, 09 Jun 2004 08:57:10 GMT  
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---

I think Tony is just a funny guy...

Tony said : 'In fact all the maps in Renalert are ugly and stupid, i dunno why but they just make we want to kill myself some times...'

I don't know why but that post make me laugh a lot !!! And I love Renalert ( not .992x but .993 coz current beta sux like current reborn beta do )

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Jorge](#) on Wed, 09 Jun 2004 09:12:49 GMT

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---

.9925 has some problems to it, mostly balance, but I still think its better than the Reborn data imo. Hopefully both will become good in the future.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Hav0c](#) on Wed, 09 Jun 2004 14:07:05 GMT

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---

KahlimTonyMontanaIn fact all the maps in Renalert are ugly and stupid, i dunno why but they just make we want to kill myself some times...

Please do.

Anyway yeah the texture does make it look a bit like plastic. Also is it going to be scaled down? Because compared with the harvester it looks massive...

If you check out the Beach assault Vid from TS then you'll see it is actually pretty damn big, or you could just look right here

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [SuperFlyingEngi](#) on Wed, 09 Jun 2004 19:52:47 GMT

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---

Yeah, I was about to say, the AAPC is big for a reason - it holds a lot of troops.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [--oo00o00oo--](#) on Wed, 09 Jun 2004 21:17:22 GMT

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---

errr.....i been looking on the net, where can i find those videos DethHav0c?

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [kopaka649](#) on Thu, 10 Jun 2004 03:17:42 GMT

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---

It's part of a TS cutscene...

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Hav0c](#) on Thu, 10 Jun 2004 10:48:03 GMT

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---

--oo0o00oo--errr.....i been looking on the net, where can i find those videos DethHav0c?

That particular picture isn't a video ingame nor is it a video as far as i know, but you can find more Tiberian Sun pictures @ the CnCSource TS Galleries or the TumSun ones

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Renx](#) on Thu, 10 Jun 2004 19:40:39 GMT

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---

Wow...after looking at that picture it almost seems like Reborn should make theirs bigger. The tires alone are bigger than the infantry.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Doitle](#) on Thu, 10 Jun 2004 19:46:04 GMT

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---

wow! I thought that first pic with it perched on that destroyed bridge was a cutscene vid you were using to show it in TS! Wow!

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Oblivion165](#) on Mon, 14 Jun 2004 03:01:15 GMT

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---

those wheels are something awful. I dont know a tire that can support anything without a rim

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Joey232k1](#) on Mon, 14 Jun 2004 04:08:41 GMT

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---

looks good renardin keep up the good work!  
yo were is the homepage for the reborn stuff?

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Ferhago](#) on Sat, 19 Jun 2004 01:26:51 GMT

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---

Whoa that mother fucker is huge. It looks nice. Regardless of whether or not the texture is good

---



enough for aircraftkiller it fits in. Has color to it.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Renardin6](#) on Thu, 01 Jul 2004 17:37:05 GMT

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---

Permagrin fixed the apc and removed 300 polys.

Wheels are less deep.

Thx for the comments

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Aircraftkiller](#) on Thu, 01 Jul 2004 17:45:56 GMT

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---

Tonka called, they're suing you for copyright infringement.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [htmlgod](#) on Thu, 01 Jul 2004 17:48:01 GMT

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---

To me its a little bit worrisom that you can remove 300 polys from that model, with no noticeable change, at the flick of a wrist.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Cept](#) on Thu, 01 Jul 2004 18:14:56 GMT

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---

i found some texture errors but overall it looks pretty good

<http://www.n00bstories.com/image.fetch.php?id=1023508322>

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [KIRBY098](#) on Thu, 01 Jul 2004 18:15:21 GMT

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---

It looks just fine. Move on to your next model.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Aircraftkiller](#) on Thu, 01 Jul 2004 18:32:42 GMT  
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---

It looks like a plastic Tonka toy with some sp00ge on it.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [KIRBY098](#) on Thu, 01 Jul 2004 18:43:07 GMT  
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---

How very constructive of you.

If they keep changing designs this will never be finished. There will be time for tweaking after all the work is done in the preliminary stage, and Beta testing is complete.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [PermaGrin](#) on Thu, 01 Jul 2004 18:44:22 GMT  
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---

wow ack...is that the best you got? come on, i know you can do better. you are getting more and more lame post by post.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [KIRBY098](#) on Thu, 01 Jul 2004 18:46:12 GMT  
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---

PermaGrinwow ack...is that the best you got? come on, i know you can do better. you are getting more and more lame post by post.

Thanks for ruining the validity of what I was trying to relate. Now this becomes a happy little flame war.

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Aircraftkiller](#) on Thu, 01 Jul 2004 18:47:35 GMT  
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---

Plastic rarely has paint scrape off it, because the paint normally is inside the plastic itself.

This is why I say it looks like sp00ge instead of metal corrosion or paint scraping.

It looks like plastic. It should be obvious to see; metal isn't that smooth and uninteresting.

---

I don't care about when they finish, it doesn't matter too much, people inside their team already told me that they're running around like chickens without heads when it comes to doing any work... None of them can stay focused on anything, and the release date is estimated at "we don't know, it might not ever get done at the rate we're going."

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [KIRBY098](#) on Thu, 01 Jul 2004 18:50:46 GMT  
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---

How is this bettering yourself, and becoming more professional?

The dissentions your rant will create will cause even more problems than they have.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Aircraftkiller](#) on Thu, 01 Jul 2004 19:20:28 GMT  
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---

It's not my job to agree with what everyone says and tell you it looks good when I think it doesn't. I told you that I'm an up front and honest person and I tell it like it is.

That thing looks like plastic, if they can't take that - it's their problem, not mine. If they have any self-restraint whatsoever, they'll try and fix it instead of argue with me over it... Or they can do both at the same time, since it's pretty fun to waste a few minutes replying to them.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [PermaGrin](#) on Thu, 01 Jul 2004 19:23:50 GMT  
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Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Ferhago](#) on Thu, 01 Jul 2004 20:58:57 GMT  
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---

Oh dear god the hypocrisy...

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Shappy](#) on Thu, 01 Jul 2004 22:55:43 GMT  
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---

I have to agree with Ack, your Apc looks like a scraped toy.. maybe you should make it a little darker, and changer the color of the dirt marks.. maybe that will remove the plastic "toyish" effect on it..

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Spice](#) on Fri, 02 Jul 2004 00:15:18 GMT

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---

some parts on the texture are still stretched.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Havoc 89](#) on Fri, 02 Jul 2004 04:40:01 GMT

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---

I really dont see any difference at all.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [sniper12345](#) on Fri, 02 Jul 2004 06:02:40 GMT

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^ ditto.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Doitle](#) on Fri, 02 Jul 2004 06:08:11 GMT

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---

I think it looks pretty good. I'd drive it with just a few mods...

He He...

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Imdgr8one](#) on Fri, 02 Jul 2004 06:22:31 GMT

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---

LMFAO Doitle...

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [PermaGrin](#) on Fri, 02 Jul 2004 08:18:44 GMT

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---

Havoc 89I really dont see any difference at all.

the only difference in the model u can "see" is the deepnes of the wheels. when i was asked to edit this one part, i noticed loads of unneeded polygon inside the model. so i went through the model and deleted every face that you couldnt not see to begin with, thus why it dropped around 300 polys. and since i seen this one model, i am now looking at all the others.

AircraftkillerNone of them can stay focused on anything

see this is the type of comments that i dont get with you. like you always state "you dont know me or anything about me" so how would you know how hard i work on this mod, along with the 3 others?

AircraftkillerThat thing looks like plastic, if they can't take that - it's their problem, not mine. If they have any self-restraint whatsoever, they'll try and fix it instead of argue with me over it.

instead of just saying it looks like plastic, why not help by explaining ways of creating a more metallic look and feel to it? the sooner you give the texture people at rebron tips the sooner they may be able to fix it.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Renardin6](#) on Fri, 02 Jul 2004 10:45:21 GMT

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---

rofl @ ack

( I want the this apc with pink lights !!! lol, nice one )

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Aircraftkiller](#) on Fri, 02 Jul 2004 17:19:01 GMT

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---

Quote:see this is the type of comments that i dont get with you. like you always state "you dont know me or anything about me" so how would you know how hard i work on this mod, along with the 3 others?

Quote:Everyone seems to

be stuck into doing their thing and I'm just going to doing bits here are there. To be honest, I don't think it'll ever be finished, since there's so much to do but I guess I'll have to wait and see.

From a friend who works in Reborn. There's a difference between knowing about someone and knowing about some pathetic "mod" that they're working on.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Doitle](#) on Fri, 02 Jul 2004 17:20:55 GMT

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---

Here Renardin if you really want to metal that up a tad more, I found a tutorial for how to scratch metal, and how to make a plate look a little dented.

<http://www.planetquake.com/hfx/tutorials.html>

Check it out it might help ya out, if your making the skin in Photoshop.

---

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Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Renardin6](#) on Fri, 02 Jul 2004 18:17:00 GMT

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---

Thank you for the tutorial.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [icedog90](#) on Sat, 03 Jul 2004 06:45:28 GMT

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---

So you're going to try and pimp up the TONKA toy to please Aircraftkiller and the rest of the community?

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Renardin6](#) on Sat, 03 Jul 2004 07:40:57 GMT

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---

I don't think it looks like plastic or a tonka toy... If you think that, you have a funny view of plastic materials...

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Aircraftkiller](#) on Sat, 03 Jul 2004 08:20:15 GMT

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---

Not really. I had a lot of Tonka toys when I was a kid and they are identical to that junk you posted.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )  
Posted by [Renardin6](#) on Sat, 03 Jul 2004 09:17:47 GMT

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---

Ack, don't push so hard when you clean your ears... I think your brain doesn't like that much and

---

this is why he gives you an ass plastic vision of my work

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Shappy](#) on Sat, 03 Jul 2004 10:06:07 GMT

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---

Renardin6Ack, don't push so hard when you clean your ears... I think your brain doesn't like that much and this is why he gives you an ass plastic vision of my work

if his brains are like that, why is RenAlert then so succesful, according to you?

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Hav0c](#) on Sat, 03 Jul 2004 11:57:38 GMT

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---

Warning! AK's Ass has escaped and goes by the name of Shappy!

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Renardin6](#) on Sat, 03 Jul 2004 12:22:09 GMT

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---

Shappy

if his brains are like that, why is RenAlert then so succesful, according to you?

I am not talking about RenAlert... I am just showing how ack is jealous of us and of Reborn.

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Aircraftkiller](#) on Sat, 03 Jul 2004 13:13:57 GMT

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---

That's what everyone says when they can't argue. "Well, he just HAS to be jealous!!!!!!1 THAR CAN B3 NO OTHAR REASON!!!!!!11!!1"

Sure, I'm jealous of you. With all the forum visitors you DON'T have, all the players you DON'T have, and all the fanbase you DON'T have...

Yup, I'm so jealous. It just can't be that Reborn sucks so much, so few people want to be around it! :rolleyes:

---

---

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

---

Posted by [Renardin6](#) on Sat, 03 Jul 2004 16:21:32 GMT

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You are my best fan ! lol

enough fun with this thread... So you admit you are arguing ! cool !

It's like saying : I am a real stupid kid !

Owned. Bye bitch.

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Ferhago](#) on Sat, 03 Jul 2004 16:27:31 GMT

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Its more fun when you bring yourself down to their level

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [NeoX](#) on Sat, 03 Jul 2004 19:13:06 GMT

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ACK...

To save everyone the annoyance!

Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Ferhago](#) on Sat, 03 Jul 2004 20:00:58 GMT



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Cant he get banned for posting that? I would love to see NeoX get banned.

Seriously shut the fuck up kid

Quit being a

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Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [SuperFlyingEngi](#) on Sat, 03 Jul 2004 21:06:21 GMT

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Damn, so far that's the third post I've seen with that picture so far in the last 5 minutes. And it's not even funny.

[By the way, Ferhago, I totally agree.]

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Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [Shappy](#) on Sat, 03 Jul 2004 21:57:21 GMT

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Renardin... how the fuck can Ack be jealous if his Brains are different according to you??? Explain this to me.. Why is he jealous according to you, why should be he Jealous on "plastic tonky toy's" like he said about your APC.. he can do that by himself as well if he wants.. his Texturing skills are good enough and they improve over time, or he can ask Darkblade to do that (and his texturing skills, are almost one of the best, I've seen around), to make his Vechilke look like "plastic tonka toys", but apperantly they have metal shining on the texture...

I don't think "jealousy" would be the correct word to describe Ack's so called "flaming" :rolleyes:

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Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [icedog90](#) on Sat, 03 Jul 2004 22:03:20 GMT

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Retardin only thinks his vehicles aren't "plastic" because he made them, duh.

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Subject: CNC REBORN : GDI APC ( wheels fixed, 300 polys removed )

Posted by [CnCsoldier08](#) on Sun, 04 Jul 2004 00:51:48 GMT

Damn, Sometimes I wonder what kind of losers browse these boards....

If all you can do to keep yourself entertained is shit talk to somebody on an internet forum, you have no life.

Why the hell would you tell somebody to go kill themselves, when you don't even know them. NeoX, you are the asshole here, not Aircraftkiller. You say you do not like him, you post all this shit about him, stalk him like you want to rape him or something. If you dont like him..I suggest ignoring him, or leaving him alone. You wonder why your posts get deleted and why you're banned at Renalert...think about it. Why wouldn't they ban you..all you do is "ogm Airdicksucker(<---WTF?) is ghay!!!!111"

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