Subject: Challenge from a Proud RenGuard Supporter Posted by DaMax on Tue, 08 Jun 2004 01:33:22 GMT View Forum Message <> Reply to Message

I have carefully followed the discussion resulting from Crimson's request for contributions to further RenGuard's growth. Some members of our community took the opportunity to suggest others that should donate. Some pointed the finger at those running the servers or recommended the advertising industry to foot the bill. And others even provided input on how the RenGuard team should alter the code.

All these solutions have one thing in common. They relate to others, they do not relate to me. Yes, I can hold others responsible. Yes, I can ask the contributors running servers and programming code to increase their efforts. Yes, I can choose to watch the game from the sideline.

However, if I have learned anything from Renegade, it has to be the fact that teamwork makes winners. And for that reason, I do not want to be on the sideline among the talkers.

I want to be a part of this game as well as this community--as a doer.

I accept that every success requires some sacrifice. I can live with the fact that watching a movie costs me the price of a ticket. I understand that going out with friends is not free of charge. And it is clear to me that even PC entertainment has to be paid for.

at the hands of cheaters. At the hands of these low creatures that take pleasure in destroying the online fun for the members of this community. We have reached a point at which we have the choice.

For me, this is a very simple problem. I cannot program, I cannot host, but just like in Renegade, I can find a spot on the team that fits me.

And for that reason, I am proud to financially support RenGuard.

I challenge all those that value this community to eat one less burger per month and donate the price of these burgers to this goal we all share, the freedom from cheaters in the Renegade community.

Subject: Challenge from a Proud RenGuard Supporter Posted by snipesimo on Tue, 08 Jun 2004 04:08:47 GMT View Forum Message <> Reply to Message Subject: Challenge from a Proud RenGuard Supporter Posted by Jzinsky on Wed, 09 Jun 2004 11:54:54 GMT View Forum Message <> Reply to Message

Heh, you'll be lucky, I can't find a single server that uses renguard..

I did stumble upon one last night, and found myself to be a pretty good player, seeing as it took the same amount of bullets for everyone to die.

I vote everyone who appears to die a little too quickly ta take a stand, no renguard, no game.

That's my attitude now...

Subject: Challenge from a Proud RenGuard Supporter Posted by Blazer on Wed, 09 Jun 2004 17:49:46 GMT View Forum Message <> Reply to Message

Thats odd considering there are over 60 renguard servers. During certain hours in the morning (morning in my timezone anyway), most of the servers are empty though (non RG servers too).

Subject: Challenge from a Proud RenGuard Supporter Posted by Crimson on Thu, 10 Jun 2004 07:12:33 GMT View Forum Message <> Reply to Message

The top 5 servers for WOL and/or GSA are listed at the top of RenGuard when you start it up. You can also click "Server List" on the left and find a server running it. On WOL, the most popular RenGuard server is The Pits.

Subject: What do I have to do post the receipt? Posted by ohnou812 on Thu, 10 Jun 2004 09:57:06 GMT View Forum Message <> Reply to Message

If you read my post I said I will donate half of all my server donations. I have done that and will continue to do that. It's much more than a burger a month . It's still nothing compared to what the people behind renguard have spent and continue to spend as we have this discussion. I'm doing my part and I hope everyone in the community does the same.

Cheat Free is the way to be!

The BA clan gave up a few Hamburgers this month with a donation to the Renguard crew and so should you !!!! We know nothing is for free and thank everyone who has made Renguard happen with not only words but a few bucks.

Subject: Challenge from a Proud RenGuard Supporter Posted by MrSpeed on Thu, 10 Jun 2004 11:30:19 GMT View Forum Message <> Reply to Message

You should look a little harder because our server is both on WOL and GSA everyday running 24/7

[WOLSpy] [BA] ~ToAsTeD~ /RGrd (209.120.239.79:7000) I also see many servers with the Renguard tag in teh name of server on GSA

JzinskyHeh, you'll be lucky, I can't find a single server that uses renguard..

I did stumble upon one last night, and found myself to be a pretty good player, seeing as it took the same amount of bullets for everyone to die.

Subject: Challenge from a Proud RenGuard Supporter Posted by Ripintou on Thu, 10 Jun 2004 17:09:55 GMT View Forum Message <> Reply to Message

MaxPepper Quote:All that was written

Nicely done

Game On

Subject: Challenge from a Proud RenGuard Supporter Posted by gibberish on Thu, 10 Jun 2004 18:45:22 GMT View Forum Message <> Reply to Message

CrimsonThe top 5 servers for WOL and/or GSA are listed

How is "Top" calculated: Ping?

Players? Uptime?

I run a small (14 player) server on weekends so I probably won't be listed, it doesn't mean by server is not good!

Subject: Challenge from a Proud RenGuard Supporter Posted by Crimson on Thu, 10 Jun 2004 19:33:17 GMT View Forum Message <> Reply to Message

It just ranks them by player counts. So your 14 player server, if it were full, would rank above a 40 player server with 8 people in it. And in the case of servers where you allow RG and non-RG players, it will only count the RG-using players.

Subject: Challenge from a Proud RenGuard Supporter Posted by OnfireUK on Thu, 10 Jun 2004 19:51:33 GMT View Forum Message <> Reply to Message

CrimsonThe top 5 servers for WOL and/or GSA are listed at the top of RenGuard when you start it up. You can also click "Server List" on the left and find a server running it. On WOL, the most popular RenGuard server is The Pits.

Believe it or not Crimson but our server moonlightshakers.net is up there quite frequently too now  $^{^{}}$ 

I think the st00pid europeans are getting it into their heads to download it !

Subject: Challenge from a Proud RenGuard Supporter Posted by Phoenix - Aeon on Thu, 10 Jun 2004 20:06:38 GMT View Forum Message <> Reply to Message

Hmmm yes, st00pid European me, taking my time to download Renguard, I guess 8 hours after it was released isn't quick enough for you Americans :rolleyes:

Subject: Challenge from a Proud RenGuard Supporter Posted by OnfireUK on Thu, 10 Jun 2004 21:50:41 GMT View Forum Message <> Reply to Message

Phoenix - AeonHmmm yes, st00pid European me, taking my time to download Renguard, I guess 8 hours after it was released isn't quick enough for you Americans :rolleyes:

Im from the UK

Its just that, you have to agree with me, much less people who play on the european servers show support for Renguard, dont ya think ?

Subject: Challenge from a Proud RenGuard Supporter Posted by WNxGoztow on Fri, 11 Jun 2004 13:06:35 GMT View Forum Message <> Reply to Message

I'm one of the stupid Europeans that has downloaded it right away and tries to get as much people as possible to get it. But u smart American should consider this:

Renguard is made by Americans who have servers only on USA-WOL and who only promote at USA-WOL. Don't u think we stupid Europeans would get the point faster if u actually did something for Euro-WOL too?

Players are now waiting to get it because the servers don't have it and because they just don't know what it is. Servers tried getting it but then they were all empty the whole time.

We are willing to get it, most servers already tried but if that means no players in the server, then fuck it! We have good and many mods too and we'll get renguard for sure if it means no more cheaters but lots of nice players. Now it keeps cheaters out but also all other players...

Hope this stupid European dude taught u something...

Subject: Challenge from a Proud RenGuard Supporter Posted by mac on Fri, 11 Jun 2004 13:15:24 GMT View Forum Message <> Reply to Message

## WNxGoztow

Renguard is made by Americans who have servers only on USA-WOL

Wrong, very wrong.

Me, the project leader lives in Germany, Europe. Scorpio9a, our client coder lives in the Netherlands.

I play on GSA only.

Subject: Challenge from a Proud RenGuard Supporter Posted by snipesimo on Fri, 11 Jun 2004 15:27:30 GMT View Forum Message <> Reply to Message

Isn't Scorp a former client coder?

snipesimolsn't Scorp a former client coder?

He's activly working on RenGuard 1.1 client.

Subject: Challenge from a Proud RenGuard Supporter Posted by snipesimo on Fri, 11 Jun 2004 18:01:31 GMT View Forum Message <> Reply to Message

Why is it on http://www.renguard.com he is starred off as a former member along with Dante?

Subject: Challenge from a Proud RenGuard Supporter Posted by Phoenix - Aeon on Fri, 11 Jun 2004 18:11:08 GMT View Forum Message <> Reply to Message

dethnfirePhoenix - AeonHmmm yes, st00pid European me, taking my time to download Renguard, I guess 8 hours after it was released isn't quick enough for you Americans :rolleyes:

Im from the UK

Its just that, you have to agree with me, much less people who play on the european servers show support for Renguard, dont ya think ?

Me too, and yeah, I can agree with you on that score.

Subject: Challenge from a Proud RenGuard Supporter Posted by Crimson on Fri, 11 Jun 2004 19:46:41 GMT View Forum Message <> Reply to Message

WNxGoztowRenguard is made by Americans who have servers only on USA-WOL and who only promote at USA-WOL.

LOL not all of the team members are in the USA. And as mac said, he's in Germany, so is Silent\_Kane... Scorp in the Netherlands, jonwil in Australia. mac and I are the only ones on the team who run servers and mac runs his on GSA.

Your servers look to YOU for leadership. You and your team must stand together and enforce RenGuard. They listen to you more than they listen to us.

I'm from the uk.

I use the euro servers, and admittedly I go on at awkward times, but I have found a grand total of 3 (maybe a few more) servers that advertise rg, and one of them had a single person in.

I would like to host my own server, and use rg, and a wide range of maps..

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