
Subject: Double damage glitch
Posted by [spoonyrat](#) on Sat, 05 Jun 2004 16:23:51 GMT
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I don't know why I've only just remembered about this, but it could use fixing in my opinion.

Unfortunately I haven't the faintest idea what causes it, and no-one I've spoken to about it seems to know either. It happens in maybe one in a thousand games. But when it DOES happen, it turns the game into a farce.(I've had it exactly twice, and both games became a complete joke... 1st game, I was GDI on Field and I was killing arties in three med shells.... The other time I was Nod on Islands and I was killing their APCs with four rav zaps)

Subject: Double damage glitch
Posted by [Blazer](#) on Sat, 05 Jun 2004 23:41:54 GMT
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Sadly the only way to fix a bug is to either:

1. Have the source code and look through it.
2. The bug be easily reproducible so repeated tests can be done to track it down.

Since the bug you mention is a rare occurrence, much like when your vehicle suddenly falls through the map (happened to my mammoth a couple days ago), there's no way we can figure out what is causing it in order to fix it.

Subject: Double damage glitch
Posted by [IRON FART](#) on Sun, 06 Jun 2004 04:34:00 GMT
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Vehicles falling through map happens once in a while...

But this error seems so rare that it wouldn't be any real threat, right?

Subject: Double damage glitch
Posted by [spoonyrat](#) on Sun, 06 Jun 2004 09:14:39 GMT
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It's true, it doesn't happen on any kind of regular basis. It's just that when it DOES happen it totally wrecks the game

Subject: Double damage glitch
Posted by [Homey](#) on Sun, 06 Jun 2004 12:40:46 GMT
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If I play on patch's dedi I always get some wierd glitch, one time people would die like I was the host, another I had double damage. It affects everything but buildings... my pic took off 2 bars on a flamer too :/

Subject: Re: Double damage glitch
Posted by [Majiin Vegeta](#) on Sun, 06 Jun 2004 13:05:08 GMT
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spoonyratl don't know why I've only just remembered about this, but it could use fixing in my opinion.

Unfortunately I haven't the faintest idea what causes it, and no-one I've spoken to about it seems to know either. It happens in maybe one in a thousand games. But when it DOES happen, it turns the game into a farce.(I've had it exactly twice, and both games became a complete joke... 1st game, I was GDI on Field and I was killing arties in three med shells.... The other time I was Nod on Islands and I was killing their APCs with four rav zaps)

maybe the pits should have a relook at tankclashes ban :rolleyes:

EDITEd to fix typos just for flying fox :rolleyes:

Subject: Double damage glitch
Posted by [flyingfox](#) on Sun, 06 Jun 2004 15:54:38 GMT
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Tankclash was scoring suspiciously high on a regular basis. This is a rare occurence, they're not the same thing.

Perhaps something more important to relook is spelling & grammar.

Subject: Double damage glitch
Posted by [Majiin Vegeta](#) on Sun, 06 Jun 2004 18:12:12 GMT
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flyingfoxTankclash was scoring suspiciously high on a regular basis. This is a rare occurence, they're not the same thing.

Perhaps something more important to relook is spelling & grammar.

yea spelling it was actually a typo not a spelling error... so.. stfu
and for grammer i dont give a shit this is not school.. im not gonna fail the test if i dont add grammer

and its not hard to score high in a game take a look at some of the pits members always

pointwhoring.. its not hard
it amazes me tho.. that he cheated so much in pits yet he plays the same in n00bstories and nobody calls him a cheater.. well except the n00bs

but still back to the bug
i dont think this as ever happened to me

Subject: Double damage glitch
Posted by [Deactivated](#) on Sun, 06 Jun 2004 18:13:52 GMT
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Majiin Vegetayea spelling it was actually a typo not a spelling error... so.. stfu
and for grammer i dont give a shit this is not school.. im not gonna fail the test if i dont add
grammer

Spin da grammerphone!

Subject: Double damage glitch
Posted by [Renx](#) on Sun, 06 Jun 2004 18:17:18 GMT
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So wait....he was banned from a renguard server for.....cheating?

And yea, that bug is annoying, it happened to me the other day >_<

Subject: Double damage glitch
Posted by [flyingfox](#) on Sun, 06 Jun 2004 18:46:24 GMT
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I didn't "tell" you to do anything. You might do well to actually fix your typos before you submit your posts, so they don't look so horrible. It amazes me how some people take offense to what you say, even when you spend a minute thinking of a non-rude way to say it. Might as well have said everything explicitly the first time.

About the ban. This damage stuff wasn't so well known at the time he was banned. The actual reasons were pretty different. I didn't witness this, but apparently he'd been doing a lot of damage to vehicles with chaingun officers and the like. Search the pits forum, I'd check problem players section.. you'll find some stuff on it. Look for posts by msgtpain.

I've never witnessed this "double damage" bug myself in 1 & a half years of playing.

Subject: Double damage glitch

Posted by [spoonyrat](#) on Sun, 06 Jun 2004 18:52:32 GMT

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Like I said, it's very, very rare. I've played Renegade a year, maybe a year and a half. Happened to me twice.

Tankclash "cheating" in the pits doesn't surprise me... we've all done that :rolleyes:
