Subject: Maps on Brenbot
Posted by danpaul88 on Sat, 05 Jun 2004 08:05:54 GMT
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I installed Brenbot last week and hav not had any probs, except that when hosting certain maps (Prison_Camp_DM and CYTeamDM) everyone constantly falls through the floor, but the maps work fine in multiplayer LAN. Does brenbot not support these maps or something? (or the RenegadeFDS)

Subject: Maps on Brenbot
Posted by [HLOW]Tomten on Sat, 05 Jun 2004 11:36:47 GMT
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I got the same problem, no custom made maps works on my LFDS

Subject: Maps on Brenbot
Posted by mac on Sat, 05 Jun 2004 12:19:13 GMT
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Wrong, custom maps work with the LFDS

The maps are not okay then.

Subject: Maps on Brenbot
Posted by [HLOW]Tomten on Sat, 05 Jun 2004 13:10:40 GMT
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custom maps using scripts.dll ?

Subject: Maps on Brenbot
Posted by danpaul88 on Sat, 05 Jun 2004 14:48:59 GMT
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as i said, some (custom) maps work, but not all of them

Subject: Maps on Brenbot
Posted by TonyMontana on Sun, 06 Jun 2004 02:29:51 GMT
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HERE I COME TO SAVE THE DAAAYYYY

Copy all the M01.mix - M13.mix from your renegade data dir and put them into your sever's data dir. YOu need the mesh from the single player maps on a lot of DM maps made my Titan and others, this includes Mutant Lab, prision camp, kanes castle, et.c.

Subject: Maps on Brenbot
Posted by danpaul88 on Wed, 09 Jun 2004 11:36:02 GMT
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thx m8, will do tht