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Subject: Yucky

Posted by [KIRBY098](#) on Fri, 04 Jun 2004 18:47:18 GMT

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These guys definately need to research thier C&C timelines, and histories.

Look at the generals in charge of the units.

Von Esling would be 80 years old or so.I sincerely doubt Solomon was a general his entire career.

Foolish nonsense trying to mix generals with a good game with an actual plot.

<http://tibgen.cannis.net/>

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Subject: Yucky

Posted by [xptek\\_disabled](#) on Fri, 04 Jun 2004 18:50:23 GMT

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<http://tibgen.cannis.net/shots/faceoff.shtml>

Looks yucky too.

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Subject: Yucky

Posted by [rm5248](#) on Fri, 04 Jun 2004 18:52:24 GMT

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Generals isn't even related to the other C&C games!

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Subject: Yucky

Posted by [KIRBY098](#) on Fri, 04 Jun 2004 18:55:04 GMT

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Anyone who has even HEARD of this genre would not lump Generals into the C&C category.

They stuck the C&C name on it to make it sell, and no other reason.

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Subject: Yucky

Posted by [z310](#) on Fri, 04 Jun 2004 19:10:10 GMT

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its EA what do you expect all they want is money the dont care

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Subject: Yucky

Posted by [SuperFlyingEngi](#) on Fri, 04 Jun 2004 19:36:14 GMT

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I think that mod looks kind of neat. Besides, if you're going to make a top-down remake of Tiberian Sun or whatever in 3d, why not use the generals engine? I think the mod looks cool, although it will probably take a long time to finish.

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Subject: Yucky

Posted by [xptek\\_disabled](#) on Fri, 04 Jun 2004 19:38:17 GMT

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Watch GDI's pillows vs. the untextured wall of doom!

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Subject: Yucky

Posted by [Aircraftkiller](#) on Fri, 04 Jun 2004 19:55:32 GMT

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Von Esling would have been dead by 1995, or even 2032 by the time of Tiberian Sun.

The war of Red Alert took place in the 1960s. Von Esling was obviously in his early 50s then.

Carville was in Red Alert, too. At his age he would have died by 2000 or 2004.

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Subject: Yucky

Posted by [spoonyrat](#) on Fri, 04 Jun 2004 20:03:09 GMT

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AircraftkillerTiberian Sub.

That sounds like an awesome vehicle!

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Subject: Yucky

Posted by [icedog90](#) on Fri, 04 Jun 2004 21:16:08 GMT

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The models are terrible.

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Subject: Yucky

Posted by [Try\\_lee](#) on Fri, 04 Jun 2004 22:03:11 GMT

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I much prefer the mod at <http://rising.cnc-source.com> but tibgen is trying to do something 'fun' and not directly related to tiberian sun specifically.

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Subject: Yucky

Posted by [Ferhago](#) on Fri, 04 Jun 2004 23:11:34 GMT

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Seth is a general? Didnt he like. You know get shot in the head a long time ago. wacky people

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Subject: Yucky

Posted by [rm5248](#) on Sat, 05 Jun 2004 02:36:38 GMT

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the morons who are making this mod 53 years after the U.S. and China claimed victory over the GLA, several meteors streaked towards Earth. The meteors struck the blue planet, and released a mutative material now known as Tiberium.

HOW ABOUT GENERALS ISN'T PART OF THE C&C WORLD MORONS!

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Subject: Yucky

Posted by [Weirdo](#) on Sat, 05 Jun 2004 12:25:31 GMT

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rm5248 the morons who are making this mod 53 years after the U.S. and China claimed victory over the GLA, several meteors streaked towards Earth. The meteors struck the blue planet, and released a mutative material now known as Tiberium.

HOW ABOUT GENERALS ISN'T PART OF THE C&C WORLD MORONS!

If you read further you would notice that although based on the original story line, the facts in that story also don't have anything in common with the original storyline.

It's just like complaining about the dune game series not being true to the original story line. And if WS could get a way with a Crappy storyline in RA2, why must they try to do a better job.

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Subject: Yucky

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Posted by [cowmisfit](#) on Sat, 05 Jun 2004 13:27:09 GMT

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Try\_leel much prefer the mod at <http://rising.cnc-source.com> but tibgen is trying to do something 'fun' and not directly related to tiberian sun specifically.

I was following that, but they hav'nt updated there site in months and months and have not posted any new screens so i just assume its dead, and to think that was gonna be the only reason i may buy zero hour.

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