
Subject: Bug fixes idea...

Posted by [Tesla7zap](#) on Wed, 02 Jun 2004 15:54:54 GMT

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I read about that core patch and I have some bugs i wanted to report.. no major bugs tho.

When hosting a game you dont need to reload the auto pistol, but when u join, u have too. Very annoying when you're an engineer on walls.

And when you die on a joined game and press F2 to chat, the chat window disappears when you respawn...

so there u go... :rolleyes:

Subject: Bug fixes idea...

Posted by [Vitaminous](#) on Wed, 02 Jun 2004 22:37:54 GMT

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You should browse thru the forum before posting anything.

Nub.

Subject: Bug fixes idea...

Posted by [Tesla7zap](#) on Thu, 03 Jun 2004 13:43:11 GMT

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shut up you, why should i browse through the forum before posting?

Nub.

Subject: Bug fixes idea...

Posted by [sniper12345](#) on Thu, 03 Jun 2004 14:22:45 GMT

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I see we've all been chatting to vladivostok/bonhair?

Subject: Bug fixes idea...

Posted by [Tesla7zap](#) on Thu, 03 Jun 2004 20:11:42 GMT

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what?

Subject: Bug fixes idea...

Posted by [xptek_disabled](#) on Thu, 03 Jun 2004 20:18:13 GMT

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Tesla7zapwhy should i browse through the forum before posting?

It helps you get familiar with the users who frequently visit the forums. It also helps you see if someone has already posted the same thing, saving you from looking like an idiot.

Subject: Bug fixes idea...

Posted by [weesheep](#) on Fri, 04 Jun 2004 13:10:07 GMT

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Perhaps he should have had a look through previous posts first, but was there any real need to jump on him for not doing so?

Hmm, forget I said that for many users here that is no doubt the highlight of their day.
