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Subject: New buildings

Posted by [Anonymous](#) on Sun, 21 Apr 2002 21:21:00 GMT

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i have yet to devote a large portion of time to learning the ins and outs of gmax, but can new buildings be added to multiplayer maps? i was thinking about adding in a com center that provided radar data for each team.

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Subject: New buildings

Posted by [Anonymous](#) on Sun, 21 Apr 2002 21:34:00 GMT

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ha, i see someone beat me to the idea. not surprized.

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