Subject: Very N00bish Question :x

Posted by Spice on Thu, 27 May 2004 05:29:32 GMT

View Forum Message <> Reply to Message

http://www2.freepichosting.com/Images/421450626/37.jpg

See in that model how there is a type of grid or lines leading to each adjacent vertice. I was wondering how you do this manually. I always opend a scene with it like that already and deleted eveything then did what i want. Im asking now because Im using 3Ds max now to model and have no scenes to open

Subject: Very N00bish Question :x

Posted by Madtone on Thu, 27 May 2004 05:55:39 GMT

View Forum Message <> Reply to Message

Im not quite sure what your getting at.

Please explain in more detail and i'll try and help if i can.

Subject: Very N00bish Question :x

Posted by Spice on Thu, 27 May 2004 08:11:17 GMT

View Forum Message <> Reply to Message

ok ...

Look at this pictures:

See how that picture has lines in the model connecting the vetices? (you cant see the vertices)

Now look at this picture:

See how that picture doesnt have the lines on the models? How do I accomplish adding lines onto the model.

Subject: Very N00bish Question :x

Posted by Oblivion165 on Thu, 27 May 2004 08:21:12 GMT

View Forum Message <> Reply to Message

its pictures of your old avatar?

Subject: Very N00bish Question :x

Posted by Spice on Thu, 27 May 2004 09:32:23 GMT

Umm wtf .... Lemme fix those. LOL

Subject: Very N00bish Question :x

Posted by PsycoArmy on Thu, 27 May 2004 10:17:29 GMT

View Forum Message <> Reply to Message

So you just want to see the edges in viewport? If so just right click User or whatever view your in and select show egdes, do the same to get rid of it.

Subject: Very N00bish Question :x

Posted by --000000000-- on Thu, 27 May 2004 11:19:03 GMT

View Forum Message <> Reply to Message

F3 toggles between normal mode and wireframe.

F4 toggles between normal mode and normal mode with wireframe overlaid.

Subject: Very N00bish Question :x

Posted by Spice on Thu, 27 May 2004 22:24:02 GMT

View Forum Message <> Reply to Message

Ah ha Thanks