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Subject: I dont see....

Posted by [shadowgm0](#) on Mon, 24 May 2004 07:10:06 GMT

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Im new here, i saw "the list" thing, and i dont see the bug of wf, when you are with your vehicule behind wf bay, your vehicule get destroy when another vehicule is build :rolleyes:

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Subject: I dont see....

Posted by [Aircraftkiller](#) on Mon, 24 May 2004 07:34:58 GMT

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First, it's a vehicle, not a "vehicule." Second, those are level specific problems. Some have them, some don't. They can be fixed by changing the creation zone.

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Subject: I dont see....

Posted by [Blazer](#) on Mon, 24 May 2004 14:22:10 GMT

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If you have never been killed by it, consider yourself lucky.

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Subject: I dont see....

Posted by [Slash0x](#) on Mon, 24 May 2004 14:43:19 GMT

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Yeah no kidding, it seems always to nail me on Islands as I'm going around the Refinery side of the WF.

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Subject: I dont see....

Posted by [Majiin Vegeta](#) on Mon, 24 May 2004 15:59:16 GMT

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sometimes ive been right next t the WF while another vehicle was built.. but nothing happened.. othertimes ive been quite far away and its got me >\_<

i hate it

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Subject: I dont see....

Posted by [KIRBY098](#) on Mon, 24 May 2004 16:45:02 GMT

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It's a problem. Especially when you have that nice new mammy protecting the WF, and a n00b buys a hummer. Boom. WH333. Now we only have a hummer with a n00b in it to defend against that Flame rush.

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Subject: I dont see....

Posted by [Phoenix - Aeon](#) on Mon, 24 May 2004 17:03:07 GMT

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I always seem to loose Meds to it on Islands, never any other tank or map, wierd.

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Subject: I dont see....

Posted by [Dan](#) on Mon, 24 May 2004 18:25:49 GMT

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Maybe I can change them... I'm regenerating the VIS data on all the ww maps anyway.....

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Subject: I dont see....

Posted by [warranto](#) on Mon, 24 May 2004 19:13:49 GMT

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BlazerIf you have never been killed by it, consider yourself lucky.

what a waste of 1400 credits that was

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Subject: I dont see....

Posted by [IceSword7](#) on Mon, 24 May 2004 21:57:24 GMT

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And when your standing inside the fac next to the glass behind that terminal ready to plant a beacon.

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Subject: I dont see....

Posted by [Majiin Vegeta](#) on Mon, 24 May 2004 22:03:03 GMT

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IceSword7And when your standing inside the fac next to the glass behind that terminal ready to plant a beacon.

1 wasnt he banned?

2 ive done that once i had like a milli second before the beacon was plented and the fricking doors

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close on the glass and i died

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Subject: I dont see....

Posted by [sniper12345](#) on Tue, 25 May 2004 08:46:29 GMT

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BlazerIf you have never been killed by it, consider yourself lucky.

I'm lucky!

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Subject: I dont see....

Posted by [visorneon](#) on Tue, 25 May 2004 16:23:24 GMT

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BlazerIf you have never been killed by it, consider yourself lucky.

ahh the amount of times ive been killed whilst placing a beacon on Canyon

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