
Subject: Renegade Alert Colt .45
Posted by [Renx](#) on Sat, 22 May 2004 20:58:27 GMT
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A new Colt .45 is ready for RenAlert. This will be Tanya's main weapon, just like in Red Alert, and she will also still have her C4 of course.

The Colt .45 was modeled and textured by Chris j. Fortier(aka: Indirect Method).

Subject: Renegade Alert Colt .45
Posted by [cowmisfit](#) on Sat, 22 May 2004 21:16:10 GMT
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I wish it looked that good in game.

Subject: Renegade Alert Colt .45
Posted by [Sn1per XL](#) on Sat, 22 May 2004 21:47:00 GMT
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ooo! very nice...was the skin made in photoshop only? or did he use real images?

Subject: Renegade Alert Colt .45
Posted by [SuperFlyingEngi](#) on Sat, 22 May 2004 22:13:29 GMT
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That looks pretty shnazzy...

Cow, what you mean by not look like that in game?

Subject: Renegade Alert Colt .45
Posted by [Aircraftkiller](#) on Sat, 22 May 2004 22:46:23 GMT
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The texture was made in Photoshop.

It will look exactly like that in-game, so don't fault the engine when you know nothing about it.

Subject: Renegade Alert Colt .45
Posted by [Sn1per XL](#) on Sat, 22 May 2004 23:22:28 GMT
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Wow...looks very realistic for a texture that was made in photoshop.

Subject: Renegade Alert Colt .45
Posted by [maytridy](#) on Sun, 23 May 2004 02:13:38 GMT
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Looks great

Subject: Renegade Alert Colt .45
Posted by [Renx](#) on Sun, 23 May 2004 03:28:54 GMT
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Sn1per XLWow...looks very realistic for a texture that was made in photoshop.

Chris j. rocks at texturing and modeling, check out his website, there is some pretty cool stuff there.

Subject: Renegade Alert Colt .45
Posted by [sniper12345](#) on Sun, 23 May 2004 06:02:48 GMT
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yea...I'll suggest that ACK actually stop making skins (or textures, to keep whoever happy), and let Darkblade and Indirect Method take the job

Subject: Renegade Alert Colt .45
Posted by [Aircraftkiller](#) on Sun, 23 May 2004 06:58:14 GMT
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I suggest you stop trolling the forum and posting about me every chance you get.

Subject: Renegade Alert Colt .45
Posted by [cowmisfit](#) on Sun, 23 May 2004 09:16:59 GMT
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SuperFlyingEngi

Cow, what you mean by not look like that in game?

I have never seen a pistol or any other gun for that matter that looks as good as taht in Renegade, But ack says it will, so i'll take his word for it.

Subject: Renegade Alert Colt .45
Posted by [Renx](#) on Sun, 23 May 2004 14:18:22 GMT
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I suppose it would depend on your detail settings as well.

Subject: Renegade Alert Colt .45
Posted by [Doitle](#) on Mon, 24 May 2004 03:42:20 GMT
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Wow he seriously made the sides of the handle even from scratch? That's flipping amazing.

Subject: Renegade Alert Colt .45
Posted by [phlakaton](#) on Mon, 24 May 2004 17:30:13 GMT
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Photo ref used. Renegade didnt spend that kind of verts on any weapons... especially a pistol. Other than that... nice model.

Subject: Renegade Alert Colt .45
Posted by [NeoX](#) on Mon, 24 May 2004 17:34:05 GMT
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Its a photoskin.

Subject: Renegade Alert Colt .45
Posted by [Aircraftkiller](#) on Mon, 24 May 2004 17:53:54 GMT
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Quote:Worked On
Research (took photographs of replica)
Polygonal modeling based on photographs
Hard edge definition
Custom UV Mapping
Texture mapping based on photographs
