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Subject: RenEvo SSC 1.0 Released!

Posted by [snipesimo](#) on Thu, 20 May 2004 23:21:05 GMT

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Thats right, the time has finally come for the release of the RenEvo Server Side Client made by Tom "Dante" Anderson.

Features include:

Options to allow a cushion for RenGuard Install.

No serial hash involvement.

Small memory footprint.

Run from anywhere in the world (not on fds computer).

Seamless interactions with BR.Net

Full compatibility with other moderation bots that do not leave the FDS log files intact.

Plese read the ReadMe file below before attempting to download and install the SSC.

Download link: [http://www.renevo.com/downloads/ren/RG\\_SSC\\_1.0.rar](http://www.renevo.com/downloads/ren/RG_SSC_1.0.rar)

RenEvo RenGuard Server Side Client 1.0 (c)2004 RenEvo Designs - Tom "Dante" Anderson

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#### A. System Requirements

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1. Working Renegade FDS

2. Microsoft .Net framework - Available from the Windows Update site at:

<http://windowsupdate.microsoft.com/>

#### B. Installation

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Download the .rar file (if you do not have a .rar file extractor, get one from <http://www.win-rar.com>) and extract it to an empty directory Example: C:\RenEvo SSC\ (Remember where you extract it to, you will need this later.)

Thats it! As simple as that.

#### C. Setup

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1. Shut down the FDS and any moderation program you may use.

2. Open Windows Explorer and browse to the folder you installed the FDS to (Default:

C:\Westwood\RenegadeFDS\Server\).

3. Open server.ini in notepad.

4. Look for the following entries:

AllowRemoteAdmin=

RemoteAdminPassword=

RemoteAdminIP=

RemoteAdminPort=

5. Set AllowRemoteAdmin=True

6. If the next three entries are already set, you can move on to step 7, if they are blank read below:

6a.

RemoteAdminPassword=

Set this to whatever password you want. Recommended length is 8 characters.

6b.

RemoteAdminIP=

This should be the IP of the location of the FDS you want the SSC to enforce RenGuard on.

If its being run on the same computer, set this to 127.0.0.1

If its being run on a remote computer, set it to the IP of the computer with the FDS.

If you do not know the IP, go to the computer with the FDS on it then: Start > Run > Type cmd > enter > type ipconfig > enter. It should then list the IP of the computer.

6c.

RemoteAdminPort=

Set this to a 4 number digit. Ideally, use something like 5007.

7. Do File > Save and leave the window open.

8. Open Windows Explorer and browse to the folder you extracted the contents of the .rar file to.

9. Open rg\_ssc.ini in notepad.

RemoteAdminPass=

RemoteAdminPort=

RemoteAdminIP=

These should all match what you have set in your server.ini file.

For added simplicity, just use copy and paste from your server.ini file and replace these lines with what you paste from your server.ini.

10. The following are required fields.

bGameTitle=SIMO TESTING

GameType=WOL

Set the GameTitle to whatever you want. This is used in conjunction with the online server list and the Server MOTD feature RenGuard provides.

Set the GameType to how your server is hosted. Usually this is set to WOL, but if you run your server on GSA, set it to GSA.

If you aren't sure, check GameType= in your server.ini window.

11. If you aren't sure what any of these settings do, it is recommended that you do not change them.

AllowGlobals=True  
Allow Global Messages to be displayed in game

PureMode=True  
Set server to pure mode (no skins, w3d, etc...)

KickOnUnknown=True  
Kick on unknown files, i.e. they have a file that RenGuard does not recognise

KickOnNotFound=True  
Kick on not online, i.e. they aren't found on the RenGuard network. HIGHLY RECOMMENDED:  
Set to True.

MinimumPlayers=  
Starts cheat detection when X amount of players WITH RenGuard are on the server, NOT total players. This means whenever X amount of RenGuard players are in your server, the SSC will start enforcing the RenGuard requirement and remove all players who do not have RenGuard.

Motd\_ID=  
This is for the Server MOTD feature available at RenGuard.com. If you don't have a MOTD leave this at 0  
More information about acquiring a RenGuard Message of the Day can be found here:  
<http://www.renegadeforums.com/viewtopic.php?t=10511>

#### D. Usage

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To run the SSC, start up the FDS and allow it to load the map.  
Then, run RenGuard\_SSC.exe, its as simple as that.

#### E. Support

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Support can be found at <http://www.renevo.com/forums/index.php?showforum=50>  
Please include your config file, with the password and IP edited out, as well as the log file of your problem (if available).

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Subject: RenEvo SSC 1.0 Released!  
Posted by [cokemaster](#) on Fri, 21 May 2004 00:17:14 GMT  
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You might want to correct framewrok to framework unless that was a design feature.

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Subject: RenEvo SSC 1.0 Released!  
Posted by [LaD](#) on Mon, 24 May 2004 13:26:37 GMT

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Well that is great news in my ears thx a lot will go and get it runing now

/LaD

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Subject: RenEvo SSC 1.0 Released!  
Posted by [dead6re](#) on Wed, 07 Jul 2004 10:08:37 GMT  
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Yah, good work danta

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Subject: dead6re: are you here?  
Posted by [dead7re](#) on Wed, 07 Jul 2004 20:36:07 GMT  
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dead6re, member #1551.

i'm chasing you around this forum because you deleted my website from my FTP!

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Subject: RenEvo SSC 1.0 Released!  
Posted by [dead6re](#) on Thu, 08 Jul 2004 09:25:17 GMT  
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dead7re: What are you on, i never hacked anywhere. I dont know how to. The only way i can do things if ppl give me there password!

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