Subject: RenGuard error and suggestion (2-in-1, heh)
Posted by Hydra on Thu, 20 May 2004 20:54:36 GMT
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Suggestion: Would be at all possible to add in a little feature to RenGuard that allows you to temporarily disable your modified textures and whatnot, or if it would at least tell you the specific file that isn't allowed on pure-mode servers?
Error: I currently get a little warning at the bottom of my RenGuard screen that says I have a texture that's forbidden on pure-mode servers, but I can't for the life of me find the specific file. In fact, it wasn't even a texture I downloaded but a modification that allowed for rolling/dodging infantry, yet it's classifying that as a texture. I never downloaded a different texture for anything in Renegade in my life.

Subject: RenGuard error and suggestion (2-in-1, heh)
Posted by BabyCatjuhh on Fri, 21 May 2004 10:43:04 GMT
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where'd you get that mod?

Subject: Re: RenGuard error and suggestion (2-in-1, heh)
Posted by Deactivated on Fri, 21 May 2004 11:06:49 GMT
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hydra1945Error: I currently get a little warning at the bottom of my RenGuard screen that says I have a texture that's forbidden on pure-mode servers, but I can't for the life of me find the specific file. In fact, it wasn't even a texture I downloaded but a modification that allowed for rolling/dodging infantry, yet it's classifying that as a texture. I never downloaded a different texture for anything in Renegade in my life.

It allows to do things that other can't, so it is a cheat.

Subject: RenGuard error and suggestion (2-in-1, heh)
Posted by mac on Sun, 23 May 2004 20:16:31 GMT
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Yes, we are planning such a feature for the next major release.

Texture files are TGA and DDS files. Remove them and you are fine

Loadscreens, gamespylogo and screenshot* are being ignored.

Subject: RenGuard error and suggestion (2-in-1, heh)

Posted by TnTANDY on Mon, 24 May 2004 00:02:19 GMT

mac

Loadscreens, gamespylogo and screenshot* are being ignored.

Phew!