
Subject: walls turrets ect.

Posted by [Anonymous](#) on Sat, 20 Apr 2002 18:36:00 GMT

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Alright here's my mod idea, Make walls and emplacements buildable by engineers, it would add an old school c&c twist to renegade. (i'd do it myself but can't figure out the modding tools)

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Posted by [Anonymous](#) on Sat, 20 Apr 2002 18:38:00 GMT

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"old school c&c twist" Don't you mean TFC? Heh, either way, it's a good idea, yet seems hard to implement.

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Posted by [Anonymous](#) on Sat, 20 Apr 2002 18:58:00 GMT

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could be an item be set up as a moveable spawn point. like a c4 throw down kinda deal, that then be set to generate a turret of your choice, like a moveable air strip except minus the vehicles.

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Posted by [Anonymous](#) on Sat, 20 Apr 2002 19:02:00 GMT

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ya that would be pretty cool i would like that if i get a modmaker then ill help u sure i guess!
quote:he who laughs last thinks slowest

Subject: walls turrets ect.

Posted by [Anonymous](#) on Sat, 20 Apr 2002 19:40:00 GMT

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Thanks man that be pretty tight
