Subject: *** New Deathmatch Map *****
Posted by Anonymous on Sat, 20 Apr 2002 16:44:00 GMT**
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I just finished a Deathmatch (not C&C mode!) map for Renegade.It is based upon the GDI Base from the tutorial and has lots of weapons, a few gun emplacements and a vehicle. (spwaners)Set your weapon spwaning to "yes", activate the time limit (15/20/30 minutes is best), deactivate the radar and activate friendly fire.All instructions are included.And the best:The size is only 250kb!!!Get the File!Gidion, a.k.a. Dalbozps:If you want to put the file on your homepage, please feel free to do so (as long as the original readme is included).

Subject: *** New Deathmatch Map *****
Posted by Anonymous on Sat, 20 Apr 2002 17:42:00 GMT**
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any screens

Subject: *** New Deathmatch Map *****
Posted by Anonymous on Sat, 20 Apr 2002 18:25:00 GMT**
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[Edit]Ok, my original answer was somewhat rude. Because of Buzz's mod fiasco, I can understand the hesitation of some forum guests.Therefore: Get the file! (new mirror)Gidion, a.k.a. Dalboz[April 20, 2002: Message edited by: Gidion]