Subject: Is there any working mods out yet?

Posted by Anonymous on Sat, 20 Apr 2002 11:50:00 GMT

View Forum Message <> Reply to Message

Besides script powered ones..

Subject: Is there any working mods out yet?

Posted by Anonymous on Sat, 20 Apr 2002 11:53:00 GMT

View Forum Message <> Reply to Message

YES ONCE SOMEONE SENDS ME A **** LEVEL FOLDER WITH WALLS AND CITY WORKING....*sigh*

Subject: Is there any working mods out yet?

Posted by Anonymous on Sat, 20 Apr 2002 13:55:00 GMT

View Forum Message <> Reply to Message

quote:Originally posted by xXSoul_SlayerXx:Hey cheese, you gonna release you mod within the next week? Would of been released yesturday. But people are ignoring me when I try to get them to send me a Level folder with walls and city working so when the mod is selected when hosting maps show up.

Subject: Is there any working mods out yet? Posted by Anonymous on Sat, 20 Apr 2002 14:00:00 GMT

View Forum Message <> Reply to Message

quote:Originally posted by Mmmm_cheese:Would of been released yesturday. But people are ignoring me when I try to get them to send me a Level folder with walls and city working so when the mod is selected when hosting maps show up. Cheese, just send you walls and city? I could if you wanted...

Subject: Is there any working mods out yet?

Posted by Anonymous on Sat, 20 Apr 2002 14:01:00 GMT

View Forum Message <> Reply to Message

Alright, you've got them working on other mods? Send me the level folder to klandfair@cfl.rr.coml asked the guestion about 6 times.. Thanks if you can send it.

Subject: Is there any working mods out yet?

Posted by Anonymous on Sat, 20 Apr 2002 14:03:00 GMT

i really want to see ur modbut i dont understand what u mean with the level folderexplain and i will try and help(i'm dumb)

Subject: Is there any working mods out yet? Posted by Anonymous on Sat. 20 Apr 2002 14:32:00 GMT View Forum Message <> Reply to Message

I need the level folder.. because I need maps to work with my mod.. When I select the mod when hosting no maps show up, so I need the level folder to put in the folder with the files for my mod, then extract the mod so it'll have those levels with it and working.

Subject: Is there any working mods out yet? Posted by Anonymous on Sat, 20 Apr 2002 14:33:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by Mmmm_cheese:I need the level folder.. because I need maps to work with my mod.. When I select the mod when hosting no maps show up, so I need the level folder to put in the folder with the files for my mod, then extract the mod so it'll have those levels with it and working.Like the whole data file, with all the levels?

Subject: Is there any working mods out yet? Posted by Anonymous on Sat, 20 Apr 2002 14:37:00 GMT View Forum Message <> Reply to Message

No. the c:\program files\renegadepublictools\level edit\modname\Level

Subject: Is there any working mods out yet? Posted by Anonymous on Sat. 20 Apr 2002 14:43:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by Mmmm_cheese:No. the c:\program files\renegadepublictools\level

edit\modname\Leveli dont have the level editor, sorry, but i could get it but i dont know where to get it

Subject: Is there any working mods out yet? Posted by Anonymous on Sat, 20 Apr 2002 15:05:00 GMT View Forum Message <> Reply to Message

cheese... you could already made a test map real quick to test it probably... but anyways try this

if you havent...unmix the c&c_city.mix using unmix or xxc mixer... then copy all the files(not the folder if there is one though) into your mods level folder... that seems like it should work...

Subject: Is there any working mods out yet?

Posted by Anonymous on Sat, 20 Apr 2002 15:08:00 GMT

View Forum Message <> Reply to Message

quote:Originally posted by Zonku:i dont have the level editor, sorry, but i could get it but i dont know where to get itlook at the homepage

Subject: Is there any working mods out yet?

Posted by Anonymous on Sat, 20 Apr 2002 15:09:00 GMT

View Forum Message <> Reply to Message

quote:Originally posted by Zavian:cheese... you couldve already made a test map real quick to test it probably... but anyways try this if you havent...unmix the c&c_city.mix using unmix or xxc mixer... then copy all the files(not the folder if there is one though) into your mods level folder... that seems like it should work...Tried it.. might of done something wrong. But theres alot of people that already have this folder because of a small mod they've made with the working mod. Like blazer, buzz,and eqv. But they won't zip the folder and send it to me..

Subject: Is there any working mods out yet?

Posted by Anonymous on Sat, 20 Apr 2002 15:11:00 GMT

View Forum Message <> Reply to Message

cause im almost totally sure you only need the lsd and ldd files... or whatever files it makes...

Subject: Is there any working mods out yet?

Posted by Anonymous on Sun, 21 Apr 2002 00:28:00 GMT

View Forum Message <> Reply to Message

Hey cheese, you gonna release you mod within the next week?