
Subject: scripts.dll 1.7 progress update
Posted by [jonwil](#) on Tue, 04 May 2004 03:53:36 GMT
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All that is left now is for TheKGBSpy to give me the changes he promised me and a few tests of a few things and we are ready to go.

Subject: scripts.dll 1.7 progress update
Posted by [TnTANDY](#) on Tue, 04 May 2004 06:28:45 GMT
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Sweet, can't wait to use the JFW_Timer_Custom script

Good Luck

Andy

Subject: Still problem
Posted by [ToXiC](#) on Tue, 04 May 2004 07:34:35 GMT
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What will be the delay andy, the human players must have enough time to make themselves ready!
And The human players also don't know when the AI starts.

Subject: scripts.dll 1.7 progress update
Posted by [TnTANDY](#) on Tue, 04 May 2004 08:26:33 GMT
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I don't know, maybe a min 2 mins or so...

Subject: scripts.dll 1.7 progress update
Posted by [TheKGBSpy](#) on Tue, 04 May 2004 12:32:05 GMT
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ill send it when ill get home.

yesterday i was busy with college. thats my last week... so thats mean i am under exams weeks. i have some exams, but i need to read stuff to be prepared. but then after heh FINISH!! no more college for me for a while
