
Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:07:00 GMT
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Okay! Now you may think this is stupid but I thought it might be a good idea. I think they should make a Bin Laden mod for Renegade. They could make Nod the terrorists and one person is Bin Laden and GDI is the U.S.A. The U.S. (GDI) would have to find Bin Laden and the terrorists (Nod) would have to protect Bin Laden. Just an idea

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:09:00 GMT
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i think its a stupid idea, first NOD ARNT TERRORISTS (GDI are, s*** of the planet)The US isnt nessacrily 'good' (the US is an evi lcountry _Bin laden is my hero !

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:10:00 GMT
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thats like this mode not implemented... called capture the mobius... or something... kinda like that escort one from counterstrike...

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:11:00 GMT
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and also if you ask me i think there should be two modes... ones where nod protects some terrorist... and the other where gdi protects the president... just a thought...

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:13:00 GMT
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Woggy that is really scary!

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:14:00 GMT
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That would be funny!!!!!!!!!!!!!!!!!!!!!!!!!!!!!! bin laden sucks mother ****en cock

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:14:00 GMT
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Oh and Woggy! in the first C&C game..... it said Nod was a large terroist group

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:18:00 GMT
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i think woggy was being funny...

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:21:00 GMT
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WEll yeah, except the Nod arnt Terroists part... the truth is GDI are terrorists! ITS ALL A CONSPARACY! THE EVIL FAT ENGY IS BEHIND IT!! forget about majestic 12 and the illuminati... its FAT ENGY INC.[April 19, 2002: Message edited by: Woggy]

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:23:00 GMT
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actually Nods a religion... the brotherhood of Nod... they werent terrorist, unless i forgot some of TD...but a change to my idea would be a combined protect the leader thing...

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:24:00 GMT
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quote: actually Nods a religion... the brotherhood of Nod... they werent terrorist, unless i forgot some of TD... ya well iwouldnt know, ive never played any C&C games

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:27:00 GMT

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A cult more like nod had beliefs but instead of another god it was world order and "peace" a harsh cult that killed anyone that got in there way of making that happen that is why they call NOD Terrorists but i think the idea of that Bin Laden stuff is pretty funny lol and GDI can have Bush on there side

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:27:00 GMT
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Well then why you talkin Woggy? If you never played C&C how would you know that Nod is not a religious terrorist group?

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:28:00 GMT
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well that was quick reply... but here's my idea how the mod could work!...instead of bases itll be a city... the terrorist are plotting to destroy the building the pres is in... there are multiple sets of plans to kill the pres... the only way to know what the plans are is to send a spy in to retrieve it... then once the spies retrieve it gdi will now know what the plans are... so now they have to stop it... and all this time terrorist have been setting up... so gdi has to get the pres to safety... the map could be like a big office building next to a supermarket with other misc buildings around... the basement of the supermarket is where the terrorist are planning the stuff...what do ya think?...

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:29:00 GMT
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woggy was quoting me... see the quote thing?

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:29:00 GMT
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I think Godhates is a hard core C&C fan! I did not know that much about Nod

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:30:00 GMT

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quote: Well then why you talkin Woggy? If you never played C&C how would you know that Nod is not a religious terrorist group? dude, lighten up, im just joken around as in "GDI ae terrorists" is just a joke. quote: Bin Laden stuff is pretty funny lol and GDI can have Bush on there side lol, battle of the assholes [April 19, 2002: Message edited by: Woggy]

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:31:00 GMT
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quote:Originally posted by Zavian:well that was quick reply... but here's my idea how the mod could work!...instead of bases itll be a city... the terrorist are plotting to destroy the building the pres is in... there are multiple sets of plans to kill the pres... the only way to know what the plans are is to send a spy in to retrive it... then once the spies retrive it gdi will now know what the plans are... so now they have to stop it... and all this time terrorist have been setting up... so gdi has to get the pres to safety... the map could be like a big office building next to a supermarket with other misc buildings around... the basement of the supermarket is where the terrorist are planning the stuff...what do ya think?...I think its a bit to complicated Zavin

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:31:00 GMT
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LMAO! no i dont know much about the history of either sides i just know alot about cults and **** and they sound like one so i thought i would add my opinion

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:34:00 GMT
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quote:Originally posted by Zavian:actually Nods a religion... the brotherhood of Nod... they werent terrorist, unless i forgot some of TD...but a change to my idea would be a combined protect the leader thing...ya, sorta, they said it was a smal terrorist cult that the gdi thought nothing much of and then when the gre into power they beacame a very strong millitary and goverment power, so they r terrorist and religon at the start, The Brotherhood of Nod, best team in C&C,

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:37:00 GMT
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okay... to decomplicate my idea take all of that... and make it the mod story... well up to the part

where you have to stop them...

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 19:58:00 GMT
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Woggy ur a *** **ot go ****ing die!! ou ass|-|ole

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 20:20:00 GMT
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Hey its friday and i got nothing to do im EXXTREMELY BORED so im asking all u modders n00Bsand well every1 to send me ur mods maps skinz anything that works with renegade my e_mail address is res0wa1g@verizon.net plz im sooooo boredif u cant contact me by e-mail try AIM im SILENTxSNIPER01 thx guys

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 20:40:00 GMT
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CMON NO1 my weekend is gonna SUCK!!!! o well ill be up all night so just sennd stuff

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 20:43:00 GMT
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If i can figure out how to save u can test mine, red the post " !WEAPONS MOD! "

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 20:45:00 GMT
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wait, i just noticed you already looked at min.

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Fri, 19 Apr 2002 21:34:00 GMT
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lol hey any1 else have anything i can test im still BORED

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Sat, 20 Apr 2002 11:15:00 GMT
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Bin laden sucks mother ****en cock i think he sould die and nod is terriost gdi isnt and ameriaca kicks mother ****en big bad cocks kicking ass

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Sat, 20 Apr 2002 13:18:00 GMT
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I think bin laden is *** HE like *** people VISTIT www.killfrog.com for great binladen hate stuff
BIN LADEN CAN KISS M ASS

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Sat, 20 Apr 2002 13:32:00 GMT
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Team Fortress Classis(For Half Life) has mode where a Team of People Escort the president to a Certain Location. and it was always a lot of Fun to do. The President had a Small Melee Weapon(he had his cane...) It would be easy enough to make a bunch of buildings, with Roof top access. And All the Memebers of the opposing side, could have sniper Rifles. But they would need to be less powerful.

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Sat, 20 Apr 2002 13:42:00 GMT
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first of all:i don't think it isa good idea to have a hunt bin laden and kill him game mode cos who wants to be bin laden anyways or terroristsSecond an escort mode would rule a team of GDI/NOD have to get frm a destroyed outpost to an evac zone of for a twist have te evac zone as a destroyed outpost, like u gotta run from the nod and get to the roof of a gdi weapons factory to a waiting chopper

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Sat, 20 Apr 2002 13:48:00 GMT
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quote:Originally posted by bigejoe14:Okay! Now you may think this is stupid but I thought it might be a good idea. I think they should make a Bin Laden mod for Renegade. They could make Nod the terrorists and one person is Bin Laden and GDI is the U.S.A. The U.S. (GDI) would have to find Bin Laden and the terrorists (Nod) would have to protect Bin Laden. Just an idea sounds g-ay, it would be cool like US versus iraq, or something (pretty much same thing but would make the game even.

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Sat, 20 Apr 2002 14:21:00 GMT
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The CS VIP mode was much better than the TFC VIP rescue!

Subject: Bin Laden Mod for Renegade
Posted by [Anonymous](#) on Sat, 20 Apr 2002 14:47:00 GMT
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woggy it was act of terroistem not terroist
