
Subject: This is the weirdest thing...
Posted by [Infinint](#) on Sat, 01 May 2004 23:45:49 GMT
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This is probably the weirdest thing that has ever happened to me. Here's the story:

Today I finished a small map (I started it today as well) and I sent it to cpo64 who in turn offered to fix it up and add some stuff. He then asks "So your names slash now" I, of course, have no clue what he's talking about until he says "guess you didn't see the "copyright.ini" in the .mix". I'm really confused now and go to see for myself:

This level was made by "Slash" on April 06, 2003.

Level tested by: IBRambo, NinjaSim, j4295602.

Plus this map wasn't the only one effected, all my maps from about 4 months ago have the same copywrite.ini which is actually 2 years old.

Subject: This is the weirdest thing...
Posted by [z310](#) on Sat, 01 May 2004 23:50:34 GMT
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So letme get this strait you made a map all by yourself then you sent it to Cpo and he noticed that it had a copyright on it right? If thats true then that sucks ass.

Subject: This is the weirdest thing...
Posted by [IRON FART](#) on Sun, 02 May 2004 00:07:34 GMT
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So change the copywrite info...

"Slash" didn't make those maps, you did. Just change the copywrite info or change your name.

Subject: This is the weirdest thing...
Posted by [Titan1x77](#) on Sun, 02 May 2004 06:08:26 GMT
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??

:rolleyes:

Subject: This is the weirdest thing...

Posted by [Deactivated](#) on Sun, 02 May 2004 08:36:45 GMT

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LevelEdit generates that file automatically.

Subject: This is the weirdest thing...

Posted by [Cpo64](#) on Wed, 12 May 2004 23:28:37 GMT

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It doesn't generate it for me, I have never seen it before then.

Subject: This is the weirdest thing...

Posted by [Jaspah](#) on Thu, 13 May 2004 01:42:49 GMT

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What was that? Because apparently I "beta-tested" that.
