Subject: RENGAURD HELP?....re. skins
Posted by c8zymofo on Fri, 30 Apr 2004 21:13:51 GMT
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i get this "WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server." when i log in to rengaurd. i tried to delete what i think was the skins but then renegade wont work. i need to know what files need to be in my data folder and which ones are safe to delete................can someone help me out please

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Subject: RENGAURD HELP?....re. skins
Posted by Aircraftkiller on Fri, 30 Apr 2004 21:49:30 GMT
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If you have textures (notice it's underlined! That means that's the proper term to use! They aren't skins.) in your data directory, delete all *.dds files and all *.tga files.

If you deleted anything else, it may cause Renegade to stop functioning.

Subject: RENGAURD HELP?....re. skins
Posted by TnTANDY on Fri, 30 Apr 2004 23:07:47 GMT
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or read
http://www.renegadeforums.com/viewtopic.php?t=9790&sid=37315db6144d33020acd6e8f33acbe
e3

Subject: RENGAURD HELP?....re. skins
Posted by Crimson on Fri, 30 Apr 2004 23:50:49 GMT
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You don't have to remove your screen shots. They are the exception to the rule.

Subject: RENGAURD HELP?....re. skins
Posted by zunnie on Sat, 01 May 2004 00:52:56 GMT
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AircraftkillerIf you have textures (notice it's underlined! That means that's the proper term to use! They aren't skins.) in your data directory, delete all *.dds files and all *.tga files.

If you deleted anything else, it may cause Renegade to stop functioning.

ACK you whiner lol.
If you tell people to delete textures they go: "What are textures"
And then you tell them: "Delete your skins"
They tell you: "Why didnt you say so in the first place!"

[zunnie]