Subject: What would be cool... Posted by Madtone on Thu, 29 Apr 2004 22:42:47 GMT View Forum Message <> Reply to Message

What would be cool is if you could edit game.exe to pickup not just C&C_mapname.mix's but also DM_mapname.mix, ASLT_mapname.mix, CTF_mapname.mix.

Like just make it recognise those formats an others that you can think of.

That would be helpfull!

Subject: What would be cool... Posted by z310 on Thu, 29 Apr 2004 23:19:01 GMT View Forum Message <> Reply to Message

Madtones full of ideas

(I never noticed this part of the forums before so i look in and already see madtone with 2 ideas) ...lol

Subject: What would be cool... Posted by Madtone on Fri, 30 Apr 2004 16:26:53 GMT View Forum Message <> Reply to Message

Am i the only modder that thinks this would be good?

Subject: What would be cool... Posted by icedog90 on Sat, 01 May 2004 02:54:06 GMT View Forum Message <> Reply to Message

Dandy idea. Count my vote.

Subject: What would be cool... Posted by flyingfox on Sat, 01 May 2004 03:31:59 GMT View Forum Message <> Reply to Message

Why would it need to bother recognising them if the only differences that can be made are in-game?

Subject: What would be cool...

I don't really understand what your talking about?

Subject: What would be cool... Posted by sniper12345 on Sat, 01 May 2004 14:29:20 GMT View Forum Message <> Reply to Message

What is ASLT?

Subject: What would be cool... Posted by flyingfox on Sat, 01 May 2004 16:42:44 GMT View Forum Message <> Reply to Message

Ok. You're suggesting game.exe recognise different game modes in map names.

What I'm saying is, why bother? How would it make any difference to the maps or game its-self in any way? The game can already play the different modes fine with the proper CTF/KOTH scripts, and with DM, even easier so. Unless you can somehow incorporate the CTF/KOTH scripts into the game.exe so that anyone can host such a gametype on any official map.

Maybe I'm missing something.

Subject: What would be cool... Posted by Deactivated on Sat, 01 May 2004 16:45:17 GMT View Forum Message <> Reply to Message

Map_Tiberium_Garden.mix

Subject: What would be cool... Posted by xptek_disabled on Sat, 01 May 2004 16:57:20 GMT View Forum Message <> Reply to Message

SeaManMap_Tiberium_Garden.mix

Would you stop with the worthless spam on the forums. All you want to do it tell is "OMG I CAN DO IT AND YOU CANT"

Stop hoarding all this information and release some of it to help with the Renegade modding community.

Subject: What would be cool... Posted by sum41freaky on Sat, 01 May 2004 17:51:49 GMT View Forum Message <> Reply to Message

sniper12345What is ASLT?

it means assault level it means that nod has to defend a object for 20 minuts or so and gdi must destroy it in that 20 minuts its simple 1 team is attacking the other team has to defend

Subject: What would be cool... Posted by Deactivated on Sat, 01 May 2004 18:59:45 GMT View Forum Message <> Reply to Message

xptekSeaManMap_Tiberium_Garden.mix

Would you stop with the worthless spam on the forums. All you want to do it tell is "OMG I CAN DO IT AND YOU CANT"

Stop hoarding all this information and release some of it to help with the Renegade modding community.

Like Aircraftkiller wasn't.

I share my information with anybody who has anything good to give in return.

Subject: What would be cool... Posted by xptek_disabled on Sat, 01 May 2004 19:15:42 GMT View Forum Message <> Reply to Message

AK doesn't post on the forums with little riddles, etc. If you're going to gloat about your discoveries, at least do it without the damn rymes and 1 word posts.

Subject: What would be cool... Posted by Deactivated on Sat, 01 May 2004 19:41:21 GMT View Forum Message <> Reply to Message

xptekAK doesn't post on the forums with little riddles, etc. If you're going to gloat about your discoveries, at least do it without the damn rymes and 1 word posts.

I wouldn't call "Map_Tiberium_Garden.mix" a discovery.

I wasn't referring to just this post. :rolleyes:

Subject: What would be cool... Posted by Deactivated on Sat, 01 May 2004 19:53:15 GMT View Forum Message <> Reply to Message

xptekStop hoarding all this information and release some of it to help with the Renegade modding community.

Should be:

Aircraftkiller, stop hoarding all those E3 2000 models and release some of them to help the Renegade modding community.

Subject: What would be cool... Posted by Rex on Sun, 02 May 2004 09:47:27 GMT View Forum Message <> Reply to Message

xptekSeaManMap_Tiberium_Garden.mix

Would you stop with the worthless spam on the forums. All you want to do it tell is "OMG I CAN DO IT AND YOU CANT"

Stop hoarding all this information and release some of it to help with the Renegade modding community.

OMG, I was just going to say the same!!! Seriously, you can get a bit irritatin sometimes

Subject: What would be cool... Posted by Deactivated on Sun, 02 May 2004 10:14:54 GMT View Forum Message <> Reply to Message

Hey, if I released everything that I knew, then my mod wouldn't have anything extra-ordinary that would make you want to get the mod.

Subject: What would be cool... Posted by flyingfox on Sun, 02 May 2004 18:08:42 GMT View Forum Message <> Reply to Message xptekAll you want to do it tell is "OMG I CAN DO IT AND YOU CANT" ..

Sorry, I'm having trouble understanding "All you want to do it tell is".

Page 5 of 5 ---- Generated from Command and Conquer: Renegade Official Forums