
Subject: More Server owner control

Posted by [snipesimo](#) on Thu, 29 Apr 2004 20:20:30 GMT

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Is there anything on the horizon for giving server owners more control over what is/isn't allowed on their server? My first thought would be the ability to have server-specific lists of select disallowed skins, like all SBH skins, or all med tank skins. That way certain skins that people consider cheats could be disallowed without running pure mode.

I know I heard more things of this nature are coming, but I haven't heard any details yet. Just throwing ideas out there.

Subject: More Server owner control

Posted by [Aircraftkiller](#) on Thu, 29 Apr 2004 20:23:10 GMT

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They aren't skins. They're textures.

I'm sure we'll be looking into adding that option sometime, mac should have something to say about it soon.

Subject: More Server owner control

Posted by [snipesimo](#) on Thu, 29 Apr 2004 20:25:19 GMT

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My bad, just using a quick example.

Subject: More Server owner control

Posted by [Crimson](#) on Thu, 29 Apr 2004 20:32:23 GMT

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I've said this several times. Once the basics are stablized, we DO plan to give the server owners a lot more control over which rules RenGuard enforces for them.

Subject: More Server owner control

Posted by [snipesimo](#) on Thu, 29 Apr 2004 21:36:19 GMT

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I know its kind of early to say, but like I just said, your always so vauge. Go into more detail

Subject: More Server owner control
Posted by [Crimson](#) on Thu, 29 Apr 2004 21:46:40 GMT
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Well, some servers don't want clear scope, some don't mind... there are several rules that are debatable. Of course the way that users are notified of not having RenGuard has different preferences too.

I am vague because we haven't discussed exactly what we're going to change. If you have suggestions, please let us know.

Subject: More Server owner control
Posted by [snipesimo](#) on Thu, 29 Apr 2004 23:22:51 GMT
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Its rough to make suggestions for something that hasn't been made yet

Subject: More Server owner control
Posted by [Crimson](#) on Fri, 30 Apr 2004 00:08:31 GMT
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The SSC is made... what sort of things would you like the SSC to do?

Subject: More Server owner control
Posted by [snipesimo](#) on Fri, 30 Apr 2004 01:33:07 GMT
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Personally I think it would be nice if the SSC worked. More specifically the Auth pass bug

Subject: More Server owner control
Posted by [Nightma12](#) on Fri, 30 Apr 2004 15:56:37 GMT
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Disallow ALL skins and then put allow skins (exceptions) into a directory would be perfect!

Subject: More Server owner control
Posted by [Rex](#) on Fri, 30 Apr 2004 18:29:03 GMT
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I would not allow the server owners to choose which ones are allowed in which not....

This will mean that I will have to mail all owners asking to add my skin

Subject: More Server owner control
Posted by [Aircraftkiller](#) on Fri, 30 Apr 2004 18:41:51 GMT
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AircraftkillerThey aren't skins. They're textures.

Be informed, misguided ones.

Subject: More Server owner control
Posted by [Deactivated](#) on Fri, 30 Apr 2004 18:49:11 GMT
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When Aircraftkiller is around, "skin" is a curse word.

Subject: More Server owner control
Posted by [Aircraftkiller](#) on Fri, 30 Apr 2004 18:59:57 GMT
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No, it's just the wrong term to use for the texture that's applied on a 3D model.

Subject: More Server owner control
Posted by [Deactivated](#) on Fri, 30 Apr 2004 19:23:28 GMT
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S**n! Texture! S**n! Texture!

It's not bah, it's blah blah blah.

Subject: More Server owner control
Posted by [Aircraftkiller](#) on Fri, 30 Apr 2004 19:29:38 GMT
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And you're a retard, your point being?

Subject: More Server owner control
Posted by [snipesimo](#) on Fri, 30 Apr 2004 21:13:49 GMT

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