
Subject: 2 FPS bug entering a vehicle.
Posted by [flyingfox](#) on Thu, 29 Apr 2004 14:29:38 GMT
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I will also love you for eternity if you can fix this.

Subject: 2 FPS bug entering a vehicle.
Posted by [IRON FART](#) on Fri, 30 Apr 2004 04:25:15 GMT
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Exit vehicle > Enter vehicle

Now repeat after me...

...It's not hard!

Subject: 2 FPS bug entering a vehicle.
Posted by [Renx](#) on Fri, 30 Apr 2004 13:43:59 GMT
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It's still a bug, and would be nice if it could be fixed.

Subject: 2 FPS bug entering a vehicle.
Posted by [Slash0x](#) on Fri, 30 Apr 2004 15:22:23 GMT
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I don't think it a bug, just a game glitch. You have to leave the game and quit Renegade for it to go back to normal.

Subject: 2 FPS bug entering a vehicle.
Posted by [Creed3020](#) on Fri, 30 Apr 2004 20:16:33 GMT
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Ya happened to me in the middle of a clan match yesterday. Not cool because then of course to fix you have to leave the game and come back. While it takes forever to get to the Quit and then to Yes, the enemy got my tank and used it against us. I was not pleased one bit.

Subject: 2 FPS bug entering a vehicle.
Posted by [Deathgod](#) on Fri, 30 Apr 2004 20:19:33 GMT
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You can turn off the quit confirmation dialog by going into your registry.

HKEY_LOCAL_MACHINE > SOFTWARE > Westwood > Renegade > Options

Should be one named SkipIngameQuitConfirmDialog, change it from 0 to 1, then save it. You can also turn off the exit game confirmation, cancel the intro from ever playing, and change whether your game defaults to first or third person.
