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Subject: You forgot one

Posted by [snipesimo](#) on Sun, 25 Apr 2004 21:33:44 GMT

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The reloading sound never works right whenever you hear another player reload. It always comes at the wrong time, maybe its lag I'm not sure but I think its more of a game bug. Its very noticeable in 1v1 sniper matches.

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Subject: You forgot one

Posted by [Aircraftkiller](#) on Sun, 25 Apr 2004 22:12:04 GMT

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It's latency.

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Subject: You forgot one

Posted by [Slash0x](#) on Mon, 26 Apr 2004 14:40:15 GMT

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Okay, if you want an advantage, get a sniper rifle, shoot twice, reload...now on other screens, you shoot twice to reload enough though u still have four. That's why you get the "OMG! YOU WERE RELOADING!!" messages...

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