Subject: .3ds files
Posted by Anonymous on Thu, 18 Apr 2002 13:08:00 GMT
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i was wondering if instead of making a map in g-max could i make the terrain in lets say rhino in
.3ds format bring it to g-max convert to .w3d and put buildings in? im ALOT better in rhino

Subject: .3ds files
Posted by Anonymous on Thu, 18 Apr 2002 13:24:00 GMT
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yes