
Subject: Renegade : a new Hope *NEW SITE*
Posted by [Spice](#) on Fri, 23 Apr 2004 20:36:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

<http://newhope.conquergaming.com/>

The new site for the renegade total conversion mod for renegade to starwars. Drop by and check out the pictures and updates and Register in the forums.

Subject: Renegade : a new Hope *NEW SITE*
Posted by [snipefrag](#) on Tue, 27 Apr 2004 09:40:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Funny how people keep announcing these big mods and they just fall threw.... Anyone else thinking of starting a mod, if it has to do with any registered trademark of anything that is copyrighted that is not owned by the company in question which game you are modding for (EA) then you will have your ass sued back to the stone age if you try to publish it.

So to recap:

- 1) Your mod will not get of the ground
- 2) To make a TC you need a LOT of commitment
- 3) You need a lot of people
- 4) You need a lot of skilled people in modelling and coding, most of who are tied up in other much more....organised projects.

Its been said before and i dont like dashing peoples dreams but please just give up, trying to keep this going is futile at best.

Subject: Renegade : a new Hope *NEW SITE*
Posted by [Blazer](#) on Tue, 27 Apr 2004 10:33:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

From browsing through the site it looks like they have put in some effort, enough to model some characters and weapons. It doesn't look like it will be finished anytime soon but they seem very interested in the project, so perhaps they will finish it.

Subject: Renegade : a new Hope *NEW SITE*
Posted by [htmlgod](#) on Tue, 27 Apr 2004 10:42:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks for the support, blazer. And snipefrag, you're a bit late. We're already 95% finished with the mod. All that remains to be done is textures for a few weapons, and building setup. And about us getting "sued back to the stone age," first of all we're non-profit, so there is no grounds for

suings. Second of all, we already have explicit permission from lucasarts to replicate characters and vehicles featured in their movies.

Subject: Renegade : a new Hope *NEW SITE*

Posted by [\[A-I\]NastyDead](#) on Tue, 27 Apr 2004 13:42:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ive been hearing about this mod for almost a year and havent seen a beta so I think people have lost alot of interest in it.

Subject: Renegade : a new Hope *NEW SITE*

Posted by [Spice](#) on Tue, 27 Apr 2004 21:00:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

I think the first beta will be realead around this summer. I dont know wether its a beta or the final release. If you browes the site and loko at the pics you cna see this mod is worth watching.

Subject: Renegade : a new Hope *NEW SITE*

Posted by [Xtrm2Matt](#) on Tue, 27 Apr 2004 21:32:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

To be honest.. the models are pretty impressive. I hope to see this mod continue into excellent work.. good job

Subject: Renegade : a new Hope *NEW SITE*

Posted by [htmlgod](#) on Thu, 29 Apr 2004 11:17:35 GMT

[View Forum Message](#) <> [Reply to Message](#)
