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Subject: RenGuard 1.02 is released  
Posted by [Crimson](#) on Wed, 21 Apr 2004 18:50:11 GMT  
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RenGuard 1.02 is out. If you had the crashing bug, please download a fresh install from our Downloads page (link on the left) if you can't auto-update.

RenGuard 1.02 fixes several bugs from version 1.02. It also gets rid of dependency of htmLayout.dll, which is an inferior HTML renderer than using your own computer's Internet Explorer.

Please visit our live support chat or the forums if you have any questions.

Please also note that we have released BRenBot 1.35 and SSC 1.02 which fixes the last remaining bugs where a RenGuard user was not being identified as such and kicked.

<http://www.renguard.com>

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Subject: RenGuard 1.02 is released  
Posted by [KIRBY098](#) on Wed, 21 Apr 2004 19:44:01 GMT  
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Damn. I haven't had any issues at all. I wish SOMETHING would break so I could complain too.

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Subject: RenGuard 1.02 is released  
Posted by [dommafia](#) on Wed, 21 Apr 2004 20:26:20 GMT  
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ok my renegade folder is c:\westwood\renegade thats the installation folder in the renguards setup. I press NEXT and i get this error message: "c:\westwood\renegade . Renguard must be installed in the renegade folder!"

I tried the data folder, same error.

um wtf

windowx xp, 512 mem, 2.6 ghtz, 128 ati radeon 9600. 80 gb hd

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Subject: RenGuard 1.02 is released  
Posted by [mac](#) on Wed, 21 Apr 2004 20:28:01 GMT  
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dommafiaok my renegade folder is c:\westwood\renegade thats the installation folder in the renguards setup. I press NEXT and i get this error message: "c:\westwood\renegade . Renguard

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window xp, 512 mem, 2.6 ghtz, 128 ati radeon 9600. 80 gb hd

Check if a game.exe exists. Try to rename a possible game2.exe to game.exe

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Subject: RenGuard 1.02 is released

Posted by [Twl\\$Ta](#) on Wed, 21 Apr 2004 20:32:02 GMT

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does renguard work with br.net yet?...

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Subject: RenGuard 1.02 is released

Posted by [dommafia](#) on Wed, 21 Apr 2004 20:38:16 GMT

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macdommafiaok my renegade folder is c:\westwood\renegade thats the installation folder in the renguards setup. I press NEXT and i get this error message: "c:\westwood\renegade . Renguard must be installed in the renegade folder!"

I tried the data folder, same error.

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window xp, 512 mem, 2.6 ghtz, 128 ati radeon 9600. 80 gb hd

Check if a game.exe exists. Try to rename a possible game2.exe to game.exe

man that was fast ding ding ding thx for pwning me again mac i mean for the help

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Subject: RenGuard 1.02 is released

Posted by [dommafia](#) on Wed, 21 Apr 2004 20:38:58 GMT

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Twl\$Tadoes renguard work with br.net yet?...

yes its in the fact, i think it has a stand alone ssc. something like that.

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Subject: RenGuard 1.02 is released

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Posted by [snipesimo](#) on Wed, 21 Apr 2004 21:15:19 GMT

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Not until Dante's SSC is released to the public.

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Subject: RenGuard 1.02 is released

Posted by [Twl\\$Ta](#) on Wed, 21 Apr 2004 22:49:54 GMT

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anytime soon?

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Subject: RenGuard 1.02 is released

Posted by [EnderGate](#) on Thu, 22 Apr 2004 02:42:28 GMT

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Well other than locating a skin I'm missing the auto-update completed from 1.01 to 1.02 fine today. One the first attempt I got my first game.exe caused an IPF, I just re-ran it, and was informed an update would take place, click OK, then while waiting for the ticker bar, it took about a minute. I was patient, and the update came through, and was prompted to create a new firewall rule from NIS, which I did, to permit.

I personally not had a serious issue yet, hitch had trouble with the update, but I removed 1.01 and installed 1.02 on his and it works fine for him again. He to was prompted to create a new firewall rule for game.exe, which he did to permit.

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Subject: RenGuard 1.02 is released

Posted by [frijud](#) on Thu, 22 Apr 2004 03:25:34 GMT

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I still get the crash bug (i.e. can't play Renegade) with 1.02. Any work around for this? Or are others still having the crash bug?

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Subject: RenGuard 1.02 is released

Posted by [frijud](#) on Thu, 22 Apr 2004 04:35:30 GMT

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frijudl still get the crash bug (i.e. can't play Renegade) with 1.02. Any work around for this? Or are others still having the crash bug?

I just restarted my computer and it works fine now. :oops: Weird.

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Subject: RenGuard 1.02 is released  
Posted by [frijud](#) on Thu, 22 Apr 2004 04:40:57 GMT  
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frijudfrijudI still get the crash bug (i.e. can't play Renegade) with 1.02. Any work around for this?  
Or are others still having the crash bug?

I just restarted my computer and it works fine now. :oops: Weird.

Errr... the crash bug is back. I restarted my computer and launched Renegade without any problems. I quit to post here that it works, and when I return to Renegade, I get the crash when I launch Renegade (and RenGuard). Any suggestions?

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Subject: RenGuard 1.02 is released  
Posted by [xXx](#) on Fri, 23 Apr 2004 17:53:03 GMT  
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Sorry me again

Version 1.02 same Problem at me like Version 1.01 . Fresh installed CCR with Patch to Version 1.37 , fresh download from RenGuard.com and nstalled and after a short Connectionmessage in RGWindow it crashed like Version 1.01 . I dont know what i can do , have installed the hole System new , CCR new and then RG and nothing works still crashing after start it . Why dont goin back to Version 1.00 that works maybe with little bugs but it work

See u guys later @Version 1.03 maybe this is running then ?

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Subject: RenGuard 1.02 is released  
Posted by [Drkpwn3r](#) on Fri, 23 Apr 2004 19:19:50 GMT  
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Put compatibility mode on for Windows 98/ME, trust me, I had the same thing happen on my laptop & this comp. Just go to your Renegade directory (after installing RenGuard), right click "game.exe", go to "Properties," then go to "Compatibility." After you do that click the box where it says "Run this program in compatibility mode for:" & then select "Windows 98/ME."  
That tends to work for me, I hope it'll do the same for you

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