

---

Subject: A Chinook with a spotlight

Posted by [Anonymous](#) on Wed, 17 Apr 2002 13:17:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

or some kind of warning sound saying their is a chinook in the area or a hot key to message your allies

---

---

Subject: A Chinook with a spotlight

Posted by [Anonymous](#) on Thu, 18 Apr 2002 00:29:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

This way, you would be able to isolate the problem so that your team could quickly get to it without having to type madly and stop your movement complketely... and basically die

---

---

Subject: A Chinook with a spotlight

Posted by [Anonymous](#) on Thu, 18 Apr 2002 00:53:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I guess that would be a nice little feature, but wouldn't aid in gameplay that much unless their happened to be a chinook right over it anyway and the problem wasn't obvious.

---