Subject: Just out of wondering....
Posted by Anonymous on Sat, 13 Apr 2002 18:28:00 GMT
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Is it possible to add a script that when you jump out of your vehicles or they blow up, you get the parachuit?Oh, I posted this earlier, but never saw the answer. Can someone script it that you can get the repair gun in the first mission and the level where you get captured? Preferally the tech/hotwire version, Thanks.

Subject: Just out of wondering....
Posted by Anonymous on Sat, 13 Apr 2002 20:12:00 GMT
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bump

Subject: Just out of wondering....
Posted by Anonymous on Sat, 13 Apr 2002 20:14:00 GMT
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mod tools not out yet...but check modmanias post...

Subject: Just out of wondering....
Posted by Anonymous on Sat, 13 Apr 2002 20:20:00 GMT
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I think that post is new. So I made this before hand, and I did see it (though, I still want the one gun in the mission after you get captured, since you lose all you guns except for the pistol. and it'd be nice if you could heal the people/vehicals you were suppose to protect)Well, that leaves the parachut left to be found out.[April 13, 2002: Message edited by: generalfox]

Subject: Just out of wondering....
Posted by Anonymous on Sat, 13 Apr 2002 20:20:00 GMT
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yes, there's a way to get ALL weapons in the first mission including repair gun, right

Subject: Just out of wondering....
Posted by Anonymous on Sat, 13 Apr 2002 20:21:00 GMT
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