
Subject: Renegade Mod FAQ posted at RenEvo
Posted by [StoneRook](#) on Thu, 27 Feb 2003 23:25:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

RenMod FAQ

Version 2.6 - 15 Mar 2003

Updated with:
How to add the construction yard script
How to make "steath" zones and use WWskin.

Cosmetic changes to format.

enjoy

Subject: Renegade Mod FAQ posted at RenEvo
Posted by [XtremeGaming69](#) on Thu, 27 Feb 2003 23:30:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice, long live RenEvo!

Subject: Renegade Mod FAQ posted at RenEvo
Posted by [Sk8rRIMuk](#) on Fri, 28 Feb 2003 00:44:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice work love your signature pic on the Mod Exchange...

RenEvo will go where no mod has gone before.

-Sk8rRIMuk

Subject: Renegade Mod FAQ posted at RenEvo
Posted by [Griever92](#) on Fri, 28 Feb 2003 03:15:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

good work on the FAQ

Subject: Renegade Mod FAQ posted at RenEvo
Posted by [Cebt](#) on Wed, 26 Mar 2003 13:48:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

yeah to all you new guys who are not sure how to make some stuff i really recommend this its a great help
