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Subject: Renegade Alert Missile Sub

Posted by [Sir Phoenixx](#) on Wed, 07 Jul 2004 00:12:12 GMT

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SuperFlyingEngiAnd this particular sub in real life is not a ballistic missile submarine, last I checked.

Which is exactly what I said.

SuperFlyingEngi

This is not clearly a Russian Akula submarine. It resembles one, but they are not the same. For one, an Akula doesn't bulge out at the nose.

Besides the fact that I never said that that was "clearly a Russian Akula submarine"... I said several times in this thread alone that the rocket pods and a larger nose was added to match the Red Alert missile sub.

SuperFlyingEngiLastly: Fine, leave the rocket pods if you want to. Blindly follow the source material, no matter how silly it makes the submarine look. There are better ways to incorporate rocket launching devices in to an attack submarine than crazy gluing refridgerator cartons to the outside.

They don't make the submarine look silly. I'm not blindly following anything. You're comparing this sub to real subs, completely ignoring the simple fact that this isn't a realism game, that the only thing that matters is how close it resembles the references used, that the fact that real subs don't have rocket launchers like these is completely and totally irrelevant.

Quote:as SirP said, this mod is based on Red Alert. in RA, the missile sub had rocket pods on the side. so it only makes sense that the missile sub in the mod has it. in a way it would kinda be like saying, "omg there are no walking mech on the battlefield, why does reborn have titans?" because the mods are based on game and these games had these items.

Exactly.

Quote:A normal akula class with no rocket launchers. Now he sees an akula with rocket launchers and goes "eww... that looks ugly" Not because its unrealistic, but because he doesn't like it. Um... You're saying he's calling it ugly because normal (real) Akulas don't have rocket launchers.

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