Subject: Should we fix jumping on barracks on Canyon?
Posted by Alkaline on Thu, 01 Jul 2004 18:32:34 GMT

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YOu do realize that a simple serverside map modification can solve all these problems?

Just open mesa in level edit, add an invisible wall against the ramp, no more tank hopping.

Similarly all the b2b problems can be fixed.

Look for a server side map pack of the original ww maps soon, only servers need to run this update and it will fix many of the exploits.