
Subject: Renegade Alert Updates: Sounds, FlameThrower, NavalTransport
Posted by [Renx](#) on Wed, 30 Jun 2004 23:26:30 GMT

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Sound Update: Miles Sound System

The new version of Miles Sound System has been put into Renegade Alert. You will be able to adjust your speaker settings, but it won't affect your Windows speaker settings. Dolby Surround Sound is included too.

Vehicle Update: Naval Transport

The Naval Transport is the main source of transportation over the water, no other Naval unit can hold more than one inside of it.

This however can hold up to five units, and that includes both Vehicles and Infantry. Don't count on vehicles being able to enter it in this patch though, that is still being worked on.

The model was done by Sir Phoenixx, and the texture by Darkblade. There will be both Soviet and Allied versions of the texture.

Go here to learn more.

Weapon Update: Flame Thrower

The Flame Thrower launches fireballs that do the most damage against infantry, and moderate damage to Structures and Vehicles.

The model was done by Sir Phoenixx, and the texture by Darkblade.

See more here.
