
Subject: Blackhand Studios Core Patch 1 PreRelease Announcement

Posted by [xptek_disabled](#) on Wed, 30 Jun 2004 20:23:07 GMT

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If it were that easy I would have done it a long time ago. The only thing I've done scripts.dll related is modify the CTF mod and modify the SSAOW to drop vehicle shells. I have very little C++ knowledge so I don't see how I can do it.
