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Subject: Blackhand Studios Core Patch 1 PreRelease Announcement

Posted by [xptek\\_disabled](#) on Tue, 29 Jun 2004 07:35:29 GMT

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gibberishl would genuinely be interested to know what legitimate uses server administrators have for kill/teleport commands.

I can see a possible use for the teleport if someone gets stuck in a map glitch and you want to

I can also see the satisfaction of getting your own back on cheats with commands like this, however it isn't going to last long because the cheat will just quit (and then probably log on as a different name). In other words this command really doesn't give you anything you don't have with the ban command.

- 1.) !killme command that kills a user if stuck.
- 2.) Instead of kicking for a badword, kill.
- 3.) Teleport to a user's location to investigate a possible cheat.
- 4.) Summon a transport helicopter on a map to help get a better perspective of the game.
- 5.) Use a points tool to help clean up after cheaters.
- 6.) Use a credits command to create a donate command.

The list goes on.

I would really like to see this included, or at least given to people that have proof they run a legit server. The new functions were the main reason I was looking forward to this patch. After using DA you get a bit spoiled with the awesome moderation functions.

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