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Subject: Renegade Alert Missile Sub

Posted by [Sir Phoenixx](#) on Tue, 29 Jun 2004 01:33:27 GMT

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Quote:I give up... I never said : IT SUX...

"It's bad." means the same as "It sucks.", genius. :rolleyes:

m1a1\_abramsIt looks a lot better now that you've added some more surface detailing. I thought it was pretty bland originally, but now it looks like a real submarine that's been in use for a while.

Quote:Once again, what Aircraftkiller says or does, or anyone else in the team says or does has absolutely nothing to do with this, just because he says something negative about something else doesn't matter.

That's rubbish. Of course it's relevant because you should treat others how you expect to be treated yourself. You can complain all you want at the RenAlert boards about criticism that isn't constructive, but if you're not going to make an effort to be constructive in criticising other people's work, then I'm sorry but you really deserve what you get back. You will find that if you treat others with respect, most will respect you in return. Even if you get into a confrontation, if you try to resolve it peacefully, again most people will respect you for that and they won't pursue it any further. Of course there are a few idiots that argue for the sake of it, but most people aren't like that if you give them a chance.

I'm sure that you, Ack, HTMLgod and whoever else know that there are better ways to express your criticism, but you still choose to do it the way that you do. If the other guy is pissed off at what you've said, it's not going to be constructive because he'll immediately get defensive and won't want to listen to you. I don't think I'm the first person to realise this, am I?

Nope, what he says about someone else's work is irrelevant. It's pathetic, and immature to attack his work because he said something bad about someone else's.

(Also, I've always given constructive criticism and suggestions on how to improve something.)

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