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Subject: Original Westwood Skins

Posted by [htmlgod](#) on Mon, 28 Jun 2004 17:03:03 GMT

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I don't understand the question. It is true that a lot of models use multiple custom TGA or DDS for different areas (consisting of meshes) of the model. Most Westwood models have only a single texture, for simplicity's sake, and also perhaps to ease the job of 'skinners' in retexturing characters and such. Most westwood textures were probably originally single larger textures (downsized to their current proportions), but none the less, still a single image.

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