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Subject: How to?

Posted by [General Havoc](#) on Wed, 26 Mar 2003 19:04:58 GMT

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Everything must be done in RenX except the turrets and gun emplacements. You will need to learn how to use RenX though, it isn't as easy as it may seem and requires some practise. Basically the majority of visual things are done in RenX then imported into Leveledit.

\_General Havoc

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