
Subject: need info on fixing various map bugs
Posted by [gibberish](#) on Mon, 28 Jun 2004 06:38:07 GMT
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Slash0xWon't work, aircrafts will run into the zones killing them for no reason.

My apologies I forgot to account for Troutman's Fifth Law:

Troutman

If the input editor has been designed to reject all bad input, an ingenious idiot will discover a method to get bad data past it.

I should have stated that:

1. The rule should only be applied when the vehicle is not an aircraft.
 2. The Z value should also be checked to make sure the the vehicle is not driving under the Wall.
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