Subject: Scripts.dll help Posted by gibberish on Fri, 25 Jun 2004 21:24:34 GMT View Forum Message <> Reply to Message

Silent KaneDon't post code without refering to the copyright, gibberish.

I don't know for sure who wrote the following code: (it wasn't me)

```
void ConsoleCommand(const char *msg)
{
 typedef void (*ConsoleMsg)(const char *);
 ConsoleMsg do_consolemsg;
 do_consolemsg = (ConsoleMsg)0x00428960;
 do_consolemsg(msg);
}
unsigned long GetPlayerData(GameObject *obj)
{
 __asm {
   mov edx, obj
   mov eax, dword ptr[edx + 960h]
 };
}
GetName(unsigned long ptr_)
{
 asm {
   mov edx, [ptr_]
   mov eax, dword ptr[edx + 758h]
 }
}
```

I should have included the following disclamer with both snippets: I apologize for this omission.

This file is part of the Server Side AOW Library.

The Server Side AOW Library is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

The Server Side AOW Library is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with the Server Side AOW Library; if not, write to the Free Software Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA\*/

However in the code I received AOW.cpp no particular copyright is claimed on those three functions.

However if anyone can prove they wrote it I will gladly add a copyright notice for them.

If anyone really wants me to I will post the whole GNU public License here, otherwise you can just go here: http://www.gnu.org/licenses/gpl.html

The remainder of the code is Copyright Gibberish.

The functions:

char \*wcstombsnew(LPCWSTR lpszSource) LPWSTR wcsdupnew(LPCWSTR lpszSource)

Are public domain covered under the Berkley license:

http://www.opensource.org/licenses/bsd-license.php

The remaining functions as derived works are distributed under the original GNU License.

Page 2 of 2 ---- Generated from Command and Conquer: Renegade Official Forums