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Subject: Why is it that repair units can not repair themselves?

Posted by [Blazer](#) on Thu, 24 Jun 2004 00:17:03 GMT

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You can get another hotwire/tech to throw a proxy mine in your face. Then in first person view you can aim for it, and your repair beam will hit it and heal you.

The last time this happend, I was standing there repairing myself, and I typed an F2 message "Muhahaha I am invincible!" and then the Nod harvester ran me over

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