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Subject: Renegade Alert Gunboat

Posted by [Sir Phoenixx](#) on Tue, 22 Jun 2004 01:54:21 GMT

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I posted all of the references on the bottom of this page, and top of the next.  
<http://dynamic6.gamespy.com/~renalert/forum/index.php?showtopic=2525&st=45>

Quote:And sue me, I thought it would make sense to use a ship that actually had defense against airborne threats

You do realize you \*can\* aim up in Renegade/RenAlert, right? :rolleyes:

Would it make sense to have a SAM launcher on \*a\* ship? Yes. Would it make sense to have a SAM launcher on the Red Alert Gunboat? No, because the RA Gunboat didn't have missiles, and it would unbalance things and make the Destroyer almost pointless to use.

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