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Subject: Renegade Alert Gunboat

Posted by [Aircraftkiller](#) on Mon, 21 Jun 2004 07:16:32 GMT

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Armed with a two inch cannon, the Gunboat is the primary brown-water (shallow water) unit in the Allied naval fleet. Essentially a patrol boat, its missions include ASW (Anti-Submarine Warfare) to which it is equipped with launchable Depth Charges, and anti-tank and structure roles. It is the fastest vehicle on the sea, reaching speeds up to 35 MPH.

Priced at \$500, it does decent damage to armor, buildings, and very little to soldiers. It only launches one Depth Charge at a time, from the main cannon, due to W3D limitations... Which ironically make it play just like Red Alert.

It can take three Submarine torpedoes before going under. Its destruction animation will show it sinking for about 50 meters before it blows up underwater. It holds one person.

Model was done by Sir Phoenixx. Set of three textures was done by myself.

<http://dynamic6.gamespy.com/~renalert/forum/index.php?showtopic=2525&st=0&#entry46823>