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Subject: Mass Converting of textures

Posted by [Spice](#) on Sun, 20 Jun 2004 16:00:15 GMT

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CnCsoldier08Yes..found that out the hard way..with trees...

Anyways...I'm sure many people would appreciate it if you released a texture pack for Renalert(assuming thats what this is for)

Actually Im Just taking all textures out of renalerts , reborns , renegades and sole survivors always.dat. Not to mention alot of maps other things. I just reformatted and had to go back and get them. I couldnt rember how I got them last time. It wasnt with XXC mixer though , i know that. Im sure it was with RenegadeEX but Im bot sure how to sirt the files by type or if the program ever recognizes the file types.

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