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Subject: Water

Posted by [BabyCatjuhh](#) on Sun, 20 Jun 2004 07:55:29 GMT

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Ok.. And I tried to load a building in my LE, I converted it to .w3d using renX but it won't show up in LE :/ it doesn't give errors, and I did at it t the terrain library, and then I clicked make. It's not working at all.. anyone have a tutorial for this? :/

And when I use Buildings\_setup.gmax and I move the buildings I see there's no ground under them.. I read somewhere I have to do this when I want to add buildings myself,I believe on CNCDen, but that tutorial is confusing me so I don't know how to do that :/

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