
Subject: Renegade Alert In-Game MAD Tank Images
Posted by [PointlessAmbler](#) on Sat, 19 Jun 2004 20:25:59 GMT
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Except that it does 33% damage to every vehicle and structure in a large radius when it detonates. You just need to defend it with your infantry when you deploy it. I don't see how that's a waste of money - three successful simultaneous detonations could win the game for you instantly. And it's considerably tougher than a Demo Truck.
