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Subject: Question for ACK

Posted by [smwScott](#) on Fri, 18 Jun 2004 18:56:15 GMT

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The artillery is primarily used for attacking structures, there are better anti-unit alternatives. Attacking a structure is not point whoring, it's winning. I've destroyed quite a few structures from the top of the hill on hourglass, simply because the enemy didn't realize it until it was too late. However, if I realize that it is impossible to destroy because there are too many engineers repairing it then I leave, because it's boring. However, I admire the people who keep shooting it. They are gaining points for the team and keeping at least one person totally occupied, which is an advantage for your team, even if they think they're doing it for themselves.

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