Subject: Renegade Alert In-Game MAD Tank Images
Posted by Aircraftkiller on Fri, 18 Jun 2004 16:09:46 GMT
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I turn my FPS counter off when taking images like this because my FX 5200 hates emitters or alpha textures, so when it sees enough of them, it loses a lot of performance.

It's a low level card. Even one step above it, a GeForce 4 Ti 4200, can keep perfect FPS in-game when those emitters are playing.