Subject: Petroglyph games interview Posted by KIRBY098 on Thu, 17 Jun 2004 20:08:25 GMT

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SEALDoesn't EA own the rights to Command and Conquer?

Big game companies routinely subcontract programming and other stuff out, then put thier name on it prior to shipping. This is nothing new.

If Pi is right, this is a sad state of affairs. I figured thier recent arrival in our forums would be for a reason. Primarily to gauge response to a new cnc game. Logic would suppose that EA upon losing it's experienced staff on THE game line that founded the RTS genre would subcontract that work to them. I also figured that the "nice" way Mike refers to his former oppressor at EA was a way to placate his new employer.

Proof that logic doesn't figure when it comes to EA.