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Subject: Snipers with Ramjet vs Air units.

Posted by [Aircraftkiller](#) on Tue, 15 Jun 2004 02:35:17 GMT

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Dumbass.

<http://renegade.the-pitts.net/gamestats/playerStats.cfm?stype=totkills&shw=20&wol=1&sdate=%7Bts%20%272004%2D06%2D01%2000%3A00%3A01%27%7D&edate=%7Bts%20%272004%2D06%2D14%2022%3A40%3A00%27%7D>

1. JupitersK 2635 109
2. nas680 1561 117
3. scythar 1434 161
4. Falconx10 1160 85
5. C4Kitty 1102 129
6. a1ph4riu5 1091 125
7. xm571 1047 151
8. TwisTa232 1021 107
9. ocetam 961 68
10. Meleeman0 903 12

2,635 kills in 109 games.

1. JupitersK 24.17 109

24.17 averaged kills per game.

3. JupitersK 6.33 109

6.33 K/D ratio after 109 games.

Guess where all that came from? Using n00b cannon Havocs, Sakuras, Black Hand "snipers" and Deadeye.

The rest of it was with an Orca, Apache, or APC.

I'm making Renegade Alert because I want Red Alert in first person. Snipers in RA didn't damage aircraft while they were on the ground, nor did they damage anything else but soldiers.

I know how fucking powerful the n00b cannons are BECAUSE I USE THEM ALMOST EVERY GAME. 109 games this month. Figure it out.

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