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Subject: I found aimbot and a little screenshot of it!!!!!!!!!!!!!!

Posted by [Blazer](#) on Tue, 25 Mar 2003 17:30:56 GMT

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VegitoQuote:The object in Renegade is to destroy the enemy base. It even reminds you of that while the level is loading. Maybe in a 52 player game you can snipe a few hundred infantry and get MVP, but that hardly achieves the objective. I have played in many a game where my team lost because 90% of the team were all snipers, only interested in breaking their kill records...meanwhile they stand right next to a beacon and watch it destroy our barracks or powerplant because they don't want to trade in their precious havoc or sakura for an engineer to save the base.

Snipers do have their place in the game, but most players who play snipers seem to think they are the most important player, and what they are doing is the most benefit to the team, and its just not so.

Sniping is fun, and is best used to take out enemy snipers, supportive engineers/techs, and 1K infantry. Anyone who uses the clickbot and just stands in a tunnel mowing down 3 point soldiers just to see how many kills they can get, sucks IMO.

That may be the object but in a big room its a waste of time bothering. Just get points and win that way. Unless theres no time limit.

Go ahead and flame or stank rush or whatever you want to to get rid of there base. Youll lose from points just about every time.

LOL...you do know that you get over 700 points for destroying a building right? So tell ya what... You snipe peeps for 3-100 points each, while I destroy your base and lets see who gets the most points.

And even if you did get more points by sniping 20 1K infantry, guess what you and your team still lose when your base goes down

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